

The Structure and Value of Modularity in Software Design

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Outline

- Introduction
- Background
- Model
- Approach
- Extension
- Analysis
- Conclusion

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Introduction

The Goals of Software Design:

- Increase product quality
- Maximize return on investment

The value of a design can be measured relative to advancing these goals

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Introduction

Modularity in Software Design:

The modularization chosen has a considerable impact on the development process over time

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Introduction

Difficult Questions:

- Which of the available modularizations is best?
- At what point should one be selected in the face of uncertainty about the first question?

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Introduction

Design for Changeability:

- Delay difficult decisions
- The changeable design creates options
- These options have the potential to create value

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Background

Baldwin and Clark's Theory:

- Modularity adds value in the form of *real options*
- An option provides the right to make an investment in the future
- Example: stock options
The right to purchase company stock at a fixed price within a specified time period

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Background

Electronic Data Systems EDS (NYSE)

Last Price: \$19.95

(Data as of 09/07/2004)

$$(\$19.95 - \$60.00) \times 1000 = \text{-\$40,050}$$

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Background

- There is no need to exercise negative options
- Each option represents either a positive change or no change

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Model

Baldwin and Clark's Model:

1. Design Structure Matrix
2. Design Rules and Design Evolution
3. Net Options Value

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Model

1. Design Structure Matrix

- DSM represents the design space in terms of design parameters
- These design parameters represent choices
Example: algorithm, data structures, interface, etc.
- These choices offer value

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Model

1. Design Structure Matrix

Dependencies:
B depends on A
B depends on C
C depends on B

	A	B	C
A	.		
B	X	.	X
C		X	.

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Model

1. Design Structure Matrix

Hierarchically dependent - one parameter choice must precede another

Example: choice of component standard typically precedes choice about component design (B-A)

	A	B	C
A	.		
B	X	.	X
C		X	.

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Model

1. Design Structure Matrix

Interdependent parameters - parameter choices must be mutually consistent

Example: algorithm and data structure choices go together (B-C) & (C,B)

	A	B	C
A	.		
B	X	.	X
C		X	.

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Model

1. Design Structure Matrix

Independent parameters - those parameters that can be changed without coordination

Example: truly hidden data representation choices

	A	B	C
A	.		
B	X	.	X
C		X	.

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Model

2. Design Rules and Evolution

A group of *interdependent* design parameters is clustered into a *proto-module* to show that the decisions are managed collectively as a single task.

	A	B	C
A	.		
B	X	.	X
C		X	.

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Model

2. Design Rules and Evolution

- To obtain a modular design dependencies across proto-modules must be broken
- Breaking them requires the use of the modular operator called *splitting*

	I	A	B	C
I	.			
A	X	.		
B	X	X	.	X
C			X	.

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Model

2. Design Rules and Evolution

- A design parameter (I) that decouples interdependent proto-modules is a *design rule*
- Design rules impose constraints that other parameters must respect

	I	A	B	C
I	.			
A	X	.		
B	X		.	X
C			X	.

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Model

3. Net Options Value

- Modularity in design multiples and decentralizes real options
- Non-modular designs can only be replaced whole
- In finance a portfolio of options is worth more than an option on a portfolio
- This is also how modularity adds value

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Model

3. Net Options Value

Real Options Formula:

System value = base value + options values

$$V = S_0 + NOV_1 + NOV_2 + \dots + NOV_n$$

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Model

3. Net Options Value

Real Options Formula:

Option value (one per module) = \max_k
{expected value of best of k substitutes - cost of creating them - cost of ripple effects}

$$NOV_i = \max_{k_i} \{ \sigma_i n_i^{1/2} Q(k_i) - c_i n_i k_i - \sum c_j n_j \}$$

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Approach

- Use Parnas's KWIC example to test the potential of DSMs and NOV
- Parnas's modularizations: the traditional *strawman* based design (functional or flowchart-based) and newer information hiding approach
- Create DSMs for both designs
- Create DSM for a proto-modular design

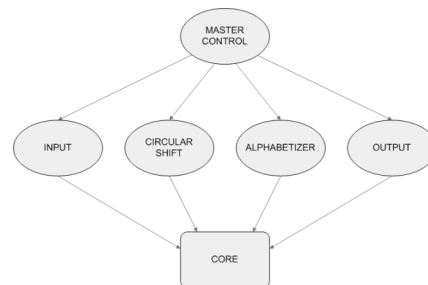
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Approach

- Create DSM for a proto-modular design
- In the proto-modular design data structures are clustered with algorithms

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Strawman Design:



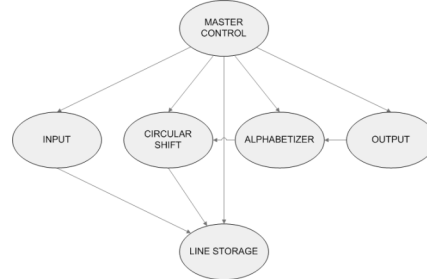
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DSM for Strawman:

	A	D	G	J	B	E	H	K	C	F	I	L	M
A - Input Type	.												
D - Circ Type	.												
G - Alph Type		.											
J - Out Type			.										
B - In Data					.	X	X						
E - Circ Data					X	.	X						
H - Alph Data					X	X	.						
K - Out Data								.					
C - Input Alg	X				X				.				
F - Circ Alg	X				X	X							
I - Alph Alg			X		X	X	X						
L - Out Alg				X	X		X	X				.	
M - Master	X	X	X	X									.

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Information Hiding Design:



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DSM for Information Hiding:

	N	A	D	G	J	O	P	B	C	E	F	H	I	K	L	M
N - Line Type	.															
A - In Type	.															
D - Circ Type	.															
G - Alph Type		.														
J - Out Type			.													
O - Line Data	X				.	X										
P - Line Alg	X				X	.										
B - In Data		X			.	X										
C - In Alg	X	X					X	.								
E - Circ Data	X	X							X	.	X					
F - Circ Alg	X	X							X	X	.					
H - Alph Data	X		X						X	.	X					
I - Alph Alg	X		X						X	.						
K - Out Data					X									.	X	
L - Out Alg	X		X		X									X	.	
M - Master	X	X	X	X												.

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DSM for Proto-Modular:

	A	B	C	D	E	F	G	H	I	J	K	L	M
A - In Type	.	.											X
B - In Data	X	.	X		X	X		X	X				X
C - In Alg	X	X	.										
D - Circ Type				.									X
E - Circ Data	X		X	.	X		X	X					
F - Circ Alg	X		X	X	.								
G - Alph Type						.							X
H - Alph Data	X		X		X	.	X		X				X
I - Alph Alg	X		X		X	X	.						
J - Out Type										.			X
K - Out Data										X	.	X	
L - Out Alg	X						X		X	X	.		
M - Master	X		X		X		X		X		.		

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Extension

- DSM does not represent the impact of environment on design parameters
- Extend DSM to include *environment parameters*
- Environment parameters are not controlled by the designers
- Create an EDSM for each design

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EDSM for Strawman:

	X	Y	Z	A	D	G	J	B	E	H	K	C	F	I	L	M
X - Computer	.															
Y - Corpus	X	.	X													
Z - User	X	.														
A - In Type				.												
D - Circ Type				.												
G - Alph Type					.											
J - Out Type						.										
B - In Data	X	X					.	X	X							
E - Circ Data	X	X						X	.	X						
H - Alph Data	X	X						X	X	.						
K - Out Data	X	X									.					
C - In Alg	X	X	X		X			X			.					
F - Circ Alg	X	X	X		X			X	X			.				
I - Alph Alg	X	X	X		X			X	X	X						
L - Out Alg	X	X					X	X	X	X			.			
M - Master	X	X	X	X	X											.

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EDSM for Information Hiding:

	X	Y	Z	N	A	D	G	J	O	P	B	C	E	F	H	I	K	L	M
X - Computer
Y - Corpus	X	.	X
Z - User	X
N - Line Type
A - In Type
D - Circ Type
G - Alph Type
J - Out Type
O - Line Data	X	X	X	X
P - Line Alg	X	X	X	X
B - Input Data	X	X	.	X	X
C - Input Alg	X	X	X	X	X
E - Circ Data	X	X	X	X	X
F - Circ Alg	X	X	X	X	X
H - Alph Data	X	X	X	X	X
I - Alph Alg	X	X	X	X	X
K - Out Data	X	X	X	.
L - Out Alg	X	X	X	X	X	.
M - Master	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X

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EDSM for Proto-Modular:

	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
X - Computer
Y - Corpus	X	.	X
Z - User	X
A - In Type
B - Input Data	X	X	X	.	X	X	X	X	X	X	X	X	X	X	X	X
C - Input Alg	X	X	X	X
D - Circ Type	X	X
E - Circ Data	X	X	X	X	.	X	X	X	X	X	X	X	X	X	X	X
F - Circ Alg	X	X	X	X	X
G - Alph Type	X	X	X	X	X
H - Alph Data	X	X	X	X	X
I - Alph Alg	X	X	X	X	X
J - Out Type	X	X
K - Out Data	X	X
L - Out Alg	X	X	X	X	X
M - Master	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X

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Analysis

NOV-Based Analysis of KWIC:

- N is the number of design parameters in a given design
- For proto-modular and strawman N=13
- For information hiding N=16
- Given a module of P parameters it has a complexity of p/N
- The value of one experiment on an unmodularized design, $\sigma N^{1/2} Q(1)=1$, is the value of the original system

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Analysis

- The design cost $c=1/N$ of each design parameter is the same, and the cost to redesign the whole system is $cN=1$
- The visibility cost of module i of size N is $Z_i = \sum_{i \text{ sees } i} C_n$
- One experiment on an unmodularized system breaks even: $\sigma N^{1/2} Q(1)=0$

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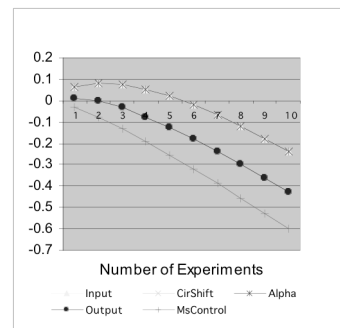
Analysis

- The values used for σ and Z (This represents the assumed technical potential and visibility)

Module Name	Strawman		Info Hiding	
	sigma	Z	sigma	Z
Design Rules	2.5	1	0	1
Line Storage	NA	NA	1.6	0
Input	1.25	0	2.5	0
Circular Shift	1.25	0	2.5	0
Alphabetizing	1.25	0	2.5	0
Output	0.8	0	1.6	0

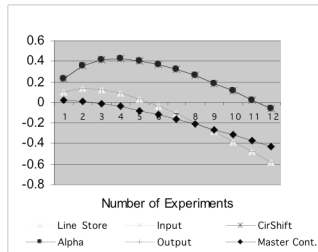
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Strawman NOV Curve: V=1.26



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Information Hiding NOV Curve: $V=2.56$



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Analysis

The results of the NOV calculations:

- Proto-Modular: 1 (base)
- Strawman: 1.26
- Information Hiding: 2.56

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Conclusion

- The results agree with Parnas's conclusion
- The environment parameters extension to Baldwin and Clark's model proves useful
- The estimates for sigma could use additional justification

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Conclusion

Future Work:

- Determine what proxies can support estimates for technical potential
- Produce evaluations using real projects to give realistic scale and access to data for estimating NOV
- Develop and evaluate a tool for large hierarchical EDSMs
- Explore a generalized concept of interface comprising all of the dependencies that cross module boundaries

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Resources

- Sullivan, Kevin. "Strategic Software Design." http://sunset.usc.edu/events/2001/dod/Event/dod_presentations/4.5-Sullivan.ppt
- Cai, Yuanfang. "The Structure and Value of Modularity in Design." <http://www.cs.virginia.edu/posters/cai.ppt>
- Everett, Jim. "The Structure and Value of Modularity in Design." <http://www.cs.wm.edu/~coppit/csci780-fall2003/presentations/07-structure-and-value.pdf>

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