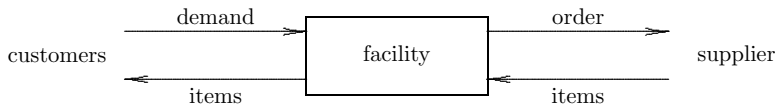


A Simple Inventory System

Section 1.3

Discrete-Event Simulation: A First Course

Section 1.3: A Simple Inventory System



- Distributes items from current inventory to customers
- Customer demand is discrete
- Simple \iff one type of item

Inventory Policy

- *Transaction Reporting*
 - Inventory review after *each* transaction
 - Significant labor may be required
 - Less likely to experience shortage
- *Periodic Inventory Review*
 - Inventory review is periodic
 - Items are ordered, if necessary, only at review times
 - (s, S) are the min,max inventory levels, $0 \leq s < S$
- We assume periodic inventory review
- Search for (s, S) that minimize cost

Conceptual Model

Inventory System Costs

- *Holding cost:* for items in inventory
- *Shortage cost:* for unmet demand
- *Setup cost:* fixed cost when order is placed
- *Item cost:* per-item order cost
- *Ordering cost:* sum of setup and item costs

Additional Assumptions

- *Back ordering is possible*
- *No delivery lag*
- *Initial inventory level is S*
- *Terminal inventory level is S*

Specification Model

- Time begins at $t = 0$
- Review times are $t = 0, 1, 2, \dots$
- I_{i-1} : inventory level at *beginning* of i^{th} interval
- o_{i-1} : amount ordered at time $t = i - 1$, ($o_{i-1} \geq 0$)
- d_i : demand quantity *during* i^{th} interval, ($d_i \geq 0$)
- Inventory at end of interval can be negative

Inventory Level Considerations

- Inventory level is reviewed at $t = i - 1$
- If at least s , no order is placed
If less than s , inventory is replenished to S

$$o_{i-1} = \begin{cases} 0 & l_{i-1} \geq s \\ S - l_{i-1} & l_{i-1} < s \end{cases}$$

- Items are delivered immediately
- At end of i^{th} interval, inventory diminished by d_i

$$l_i = l_{i-1} + o_{i-1} - d_i$$

Time Evolution of Inventory Level

Algorithm 1.3.1

```

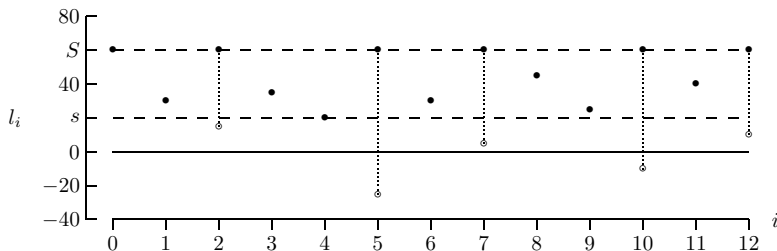
 $l_0 = S;$       /* the initial inventory level is  $S$  */
 $i = 0;$ 
while (more demand to process ) {
     $i++;$ 
    if ( $l_{i-1} < s$ )
         $o_{i-1} = S - l_{i-1};$ 
    else
         $o_{i-1} = 0;$ 
     $d_i = \text{GetDemand}();$ 
     $l_i = l_{i-1} + o_{i-1} - d_i;$ 
}
 $n = i;$ 
 $o_n = S - l_n;$ 
 $l_n = S;$       /* the terminal inventory level is  $S$  */
return  $l_1, l_2, \dots, l_n$  and  $o_1, o_2, \dots, o_n;$ 

```

Example 1.3.1: SIS with Sample Demands

Let $(s, S) = (20, 60)$ and consider $n = 12$ time intervals

i	1	2	3	4	5	6	7	8	9	10	11	12
d_i	30	15	25	15	45	30	25	15	20	35	20	30



Output Statistics

- What statistics to compute?
- *Average demand* and *average order*

$$\bar{d} = \frac{1}{n} \sum_{i=1}^n d_i$$

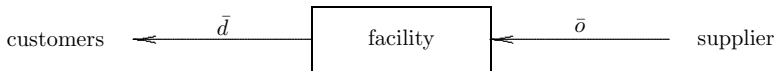
$$\bar{o} = \frac{1}{n} \sum_{i=1}^n o_i.$$

- For Example 1.3.1 data

$$\bar{d} = \bar{o} = 305/12 \simeq 25.42 \text{ items per time interval}$$

Flow Balance

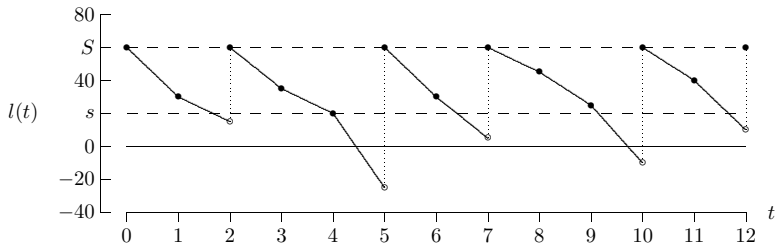
- Average demand and order *must* be equal
- Ending inventory level is S
- Over the simulated period, all demand is satisfied
- Average “flow” of items in equals average “flow” of items out



- The inventory system is *flow balanced*

Constant Demand Rate

- Holding and shortage costs are proportional to time-averaged inventory levels
- Must know inventory level for all t
- *Assume* the demand rate is constant between review times

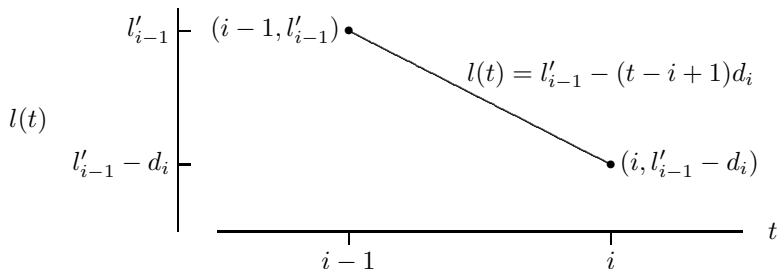


Inventory Level as a Function of Time

- The inventory level at any time t in i^{th} interval is

$$l(t) = l'_{i-1} - (t - i + 1)d_i$$

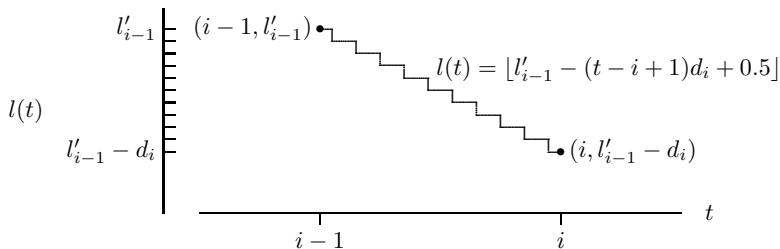
if demand rate is constant between review times



- $l'_{i-1} = l_{i-1} + o_{i-1}$ represents inventory level *after* review

Inventory Decrease Is Not Linear

- Inventory level at any time t is an integer
- $I(t)$ should be rounded to an integer value
- $I(t)$ is a stair-step, rather than linear, function



Time-Averaged Inventory Level

- $I(t)$ is the basis for computing the time-averaged inventory level
- Case 1: If $I(t)$ remains non-negative over i^{th} interval

$$\bar{I}_i^+ = \int_{i-1}^i I(t) dt$$

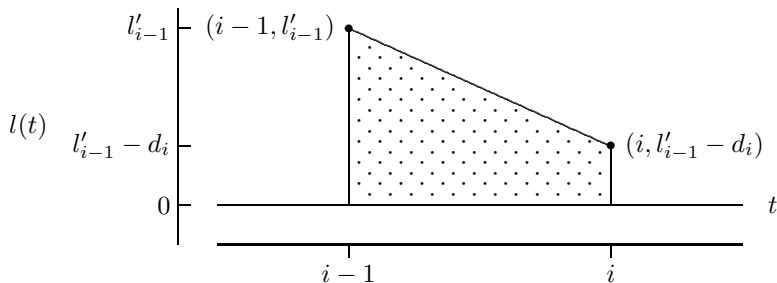
- Case 2: If $I(t)$ becomes negative at some time τ

$$\bar{I}_i^+ = \int_{i-1}^{\tau} I(t) dt \qquad \bar{I}_i^- = - \int_{\tau}^i I(t) dt$$

- \bar{I}_i^+ is the time-averaged *holding level*
- \bar{I}_i^- is the time-averaged *shortage level*

Case 1: No Back Ordering

- No shortage during i^{th} time interval iff. $d_i \leq l'_{i-1}$

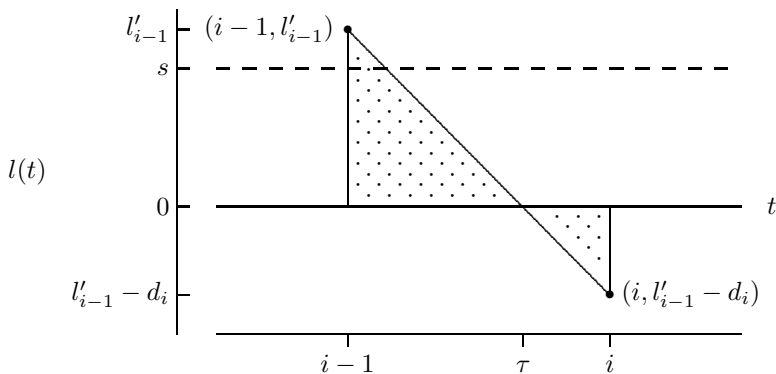


- Time-averaged holding level: area of a trapezoid

$$\bar{l}_i^+ = \int_{i-1}^i l(t) dt = \frac{l'_{i-1} + (l'_{i-1} - d_i)}{2} = l'_{i-1} - \frac{1}{2}d_i$$

Case 2: Back Ordering

- Inventory becomes negative iff. $d_i > l'_{i-1}$



Case 2: Back Ordering (Cont.)

- $I(t)$ becomes negative at time $t = \tau = i - 1 + (I'_{i-1}/d_i)$
- Time-averaged holding and shortage levels for i^{th} interval computed as the areas of triangles

$$\bar{I}_i^+ = \int_{i-1}^{\tau} I(t) dt = \dots = \frac{(I'_{i-1})^2}{2d_i}$$

$$\bar{I}_i^- = - \int_{\tau}^i I(t) dt = \dots = \frac{(d_i - I'_{i-1})^2}{2d_i}$$

Time-Averaged Inventory Level

- *Time-averaged holding level and time-averaged shortage level*

$$\bar{l}^+ = \frac{1}{n} \sum_{i=1}^n \bar{l}_i^+ \qquad \bar{l}^- = \frac{1}{n} \sum_{i=1}^n \bar{l}_i^-$$

- Note that time-averaged shortage level is positive
- The *time-averaged inventory level* is

$$\bar{l} = \frac{1}{n} \int_0^n l(t) dt = \bar{l}^+ - \bar{l}^-$$

Computational Model

- `sis1` is a trace-driven computational model of the SIS
- Computes the statistics

$$\bar{d}, \bar{o}, \bar{T}^+, \bar{T}^-$$

and the order frequency \bar{u}

$$\bar{u} = \frac{\text{number of orders}}{n}$$

- Consistency check: compute \bar{o} and \bar{d} separately, then compare

Example 1.3.4: Executing `sis1`

- Trace file `sis1.dat` contains data for $n = 100$ time intervals
- With $(s, S) = (20, 80)$

$$\bar{o} = \bar{d} = 29.29 \quad \bar{u} = 0.39 \quad \bar{l}^+ = 42.40 \quad \bar{l}^- = 0.25$$

- After Chapter 2, we will generate data randomly (no trace file)

Operating Costs

A facility's cost of operation is determined by:

- C_{item} : *unit cost of new item*
- C_{setup} : *fixed cost for placing an order*
- C_{hold} : *cost to hold one item for one time interval*
- C_{short} : *cost of being short one item for one time interval*

Case Study

- Automobile dealership that uses weekly periodic inventory review
- The facility is the showroom and surrounding areas
- The items are new cars
- The supplier is the car manufacturer
- “...customers are people convinced by clever advertising that their lives will be improved significantly if they purchase a new car from this dealer.” (S. Park)
- Simple (one type of car) inventory system

Example 1.3.5: Case Study Materialized

- Limited to a maximum of $S = 80$ cars
- Inventory reviewed every Monday
- If inventory falls below $s = 20$, order cars sufficient to restore to S
- For now, ignore delivery lag
- Costs:
 - Item cost is $C_{\text{item}} = \$8000$ per item
 - Setup cost is $C_{\text{setup}} = \$1000$
 - Holding cost is $C_{\text{hold}} = \$25$ per week
 - Shortage cost is $C_{\text{hold}} = \$700$ per week

Per-Interval Average Operating Costs

- The average operating costs *per time interval* are
 - *item cost* : $c_{\text{item}} \cdot \bar{o}$
 - *setup cost* : $c_{\text{setup}} \cdot \bar{u}$
 - *holding cost* : $c_{\text{hold}} \cdot \bar{I}^+$
 - *shortage cost* : $c_{\text{short}} \cdot \bar{I}^-$

- The average *total* operating cost *per time interval* is their sum
- For the stats and costs of the hypothetical dealership:
 - *item cost* : $\$8000 \cdot 29.29 = \$234,320$ *per week*
 - *setup cost* : $\$1000 \cdot 0.39 = \390 *per week*
 - *holding cost* : $\$25 \cdot 42.40 = \$1,060$ *per week*
 - *shortage cost* : $\$700 \cdot 0.25 = \175 *per week*

Cost Minimization

- By varying s (and possibly S), an optimal policy can be determined
- Optimal \iff minimum average cost
- Note that $\bar{o} = \bar{d}$, and \bar{d} depends only on the demands
- Hence, item cost is independent of (s, S)
- Average *dependent* cost is
avg setup cost + avg holding cost + avg shortage cost

Experimentation

- Let S be fixed, and let the demand sequence be fixed
- If s is systematically increased, we expect:
 - average setup cost and holding cost will increase as s increases
 - average shortage cost will decrease as s increases
 - average dependent cost will have 'U' shape, yielding an optimum
- From results (next slide), minimum cost is \$1550 at $s = 22$

Example 1.3.7: Simulation Results

