

# A Weak Bisimulation for Weighted Automata

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- Weighted Automata and Semirings
  - here focus on commutative & idempotent semirings
- Weak Bisimulation
- Composition operators
- Congruence property

# Motivation

Notions of equivalence have been detected for many notations:

- process algebras
- automata
- stochastic processes

Equivalences are useful

- for a theoretical investigation of equivalent behaviour
- increasing the efficiency of analysis techniques by
  - minimization to the smallest equivalent automaton
  - composition of minimized automatarequires congruence property!

Many different equivalences exist:

trace-equivalence, failure equivalence, strong / weak bisimulation, ...

We consider a weak bisimulation for automata whose nodes and edges are annotated by labels and weights.

Weights are elements of an algebra  $\rightarrow$  a semiring.

# Semiring

- Semiring  $K_{+,*} = (K, +, *, 0, 1)$

Operations  $+$  and  $*$  defined for  $K$  have the following properties

- associative:  $+$  and  $*$
- commutative:  $+$
- right/left distributive for  $+$  with respect to  $*$
- $0$  and  $1$  are additive and multiplicative identities with  $0 \neq 1$
- for all  $k \in K$   $0 * k = k * 0 = 0$

- What is so special?

Similar to a ring, but each element need not(!) have an additive inverse.

- Special cases:

- Idempotent semiring (or Dioid):  $+$  is idempotent:  $a+a=a$
- Commutative semiring:  $*$  is commutative

# Semiring

Alternative definition

A semiring is a set  $K$  equipped with two binary operations  $+$  and  $\cdot$ , called addition and multiplication, such that:

- $(K, +)$  is a commutative monoid with identity element  $0$ :
  - $(a + b) + c = a + (b + c)$
  - $0 + a = a + 0 = a$
  - $a + b = b + a$
- $(K, \cdot)$  is a monoid with identity element  $1$ :
  - $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
  - $1 \cdot a = a \cdot 1 = a$
- Multiplication distributes over addition:
  - $a \cdot (b + c) = (a \cdot b) + (a \cdot c)$
  - $(a + b) \cdot c = (a \cdot c) + (b \cdot c)$
- $0$  annihilates  $K$ :
  - $0 \cdot a = a \cdot 0 = 0$

# Semiring

- Semiring  $K_{+,*} = (K, +, *, 0, 1)$
- Examples
  - Boolean semiring  $(B, \vee, \wedge, 0, 1)$
  - Real numbers  $(R, +, *, 0, 1)$
  - max/+ semiring  $(R \cup -\infty, \max, +, -\infty, 0)$
  - min/+ semiring  $(R \cup \infty, \min, +, \infty, 0)$
  - max/min semiring  $(R \cup -\infty \cup \infty, \max, \min, -\infty, \infty)$
  - square matrices  $(R^{n \times n}, +, *, 0, 1)$
- A Kleene algebra is an idempotent semiring  $R$  with an additional unary operator  $*$  :  $R \rightarrow R$  called the Kleene star. Kleene algebras are important in the theory of formal languages and regular expressions.

# Idempotent Semiring

- Let's define a partial order  $\leq$  on an idempotent semiring:  
     $a \leq b$  whenever  $a + b = b$   
(or, equivalently, if there exists an  $x$  such that  $a + x = b$ ).
- Observations:
  - $0$  is the least element with respect to this order:  
     $0 \leq a$  for all  $a$ .
  - Addition and multiplication respect the ordering :  
     $a \leq b$  implies
    - $ac \leq bc$
    - $ca \leq cb$
    - $(a+c) \leq (b+c)$

# Kleene Algebra

A Kleene algebra is a set  $A$  with two binary operations  $+$  :  $A \times A \rightarrow A$  and  $\cdot$  :  $A \times A \rightarrow A$  and one function  $*$  :  $A \rightarrow A$ , (Notation:  $a+b$ ,  $ab$  and  $a^*$ ) and

- Associativity of  $+$  and  $\cdot$ , Commutativity of  $+$
- Distributivity of  $\cdot$  over  $+$
- Identity elements for  $+$  and  $\cdot$ :
  - exists  $0$  in  $A$  such that for all  $a$  in  $A$ :  $a + 0 = 0 + a = a$ .
  - exists  $1$  in  $A$  such that for all  $a$  in  $A$ :  $a1 = 1a = a$ .
- $a0 = 0a = 0$  for all  $a$  in  $A$ .

The above axioms define a semiring.

We further require:

- $+$  is idempotent:  $a + a = a$  for all  $a$  in  $A$ .

# Kleene Algebra

- Let's define a partial order  $\leq$  on  $A$ :

$a \leq b$  if and only if  $a + b = b$

(or equivalently:  $a \leq b$  if and only if exists  $x$  in  $A$  such that  $a + x = b$ ).

With this order we can formulate the last two axioms about the operation  $*$ :

- $1 + a(a^*) \leq a^*$  for all  $a$  in  $A$ .
- $1 + (a^*)a \leq a^*$  for all  $a$  in  $A$ .
- if  $a$  and  $x$  are in  $A$  such that  $ax \leq x$ , then  $a^*x \leq x$
- if  $a$  and  $x$  are in  $A$  such that  $xa \leq x$ , then  $x(a^*) \leq x$

Think of

$a + b$  as the "union" or the "least upper bound" of  $a$  and  $b$  and of

$ab$  as some multiplication which is monotonic, in the sense that  $a \leq b$  implies  $ax \leq bx$ .

The idea behind the star operator is  $a^* = 1 + a + aa + aaa + \dots$

From the standpoint of programming theory, one may also interpret  $+$  as "choice",  $\cdot$  as "sequencing" and  $*$  as "iteration".

- Example: Set of regular expressions over a finite alphabet



# Weighted Automaton

A finite K-Automaton over finite alphabet L (including  $\tau$ ) is  $A = (S, \alpha, T, \beta)$

with S : finite set of states and maps  
giving initial, transition and final weights.

$$\begin{aligned}\alpha &: S \rightarrow K, \\ T &: S \times L \times S \rightarrow K, \\ \beta &: S \rightarrow K\end{aligned}$$

E.g. weights interpreted as costs, distances, time, ...

Weights multiply along a path, sum up over different paths.

We focus on commutative and idempotent K-automata, i.e.,  
K is a semiring where  $*$  is commutative and  $+$  is idempotent!

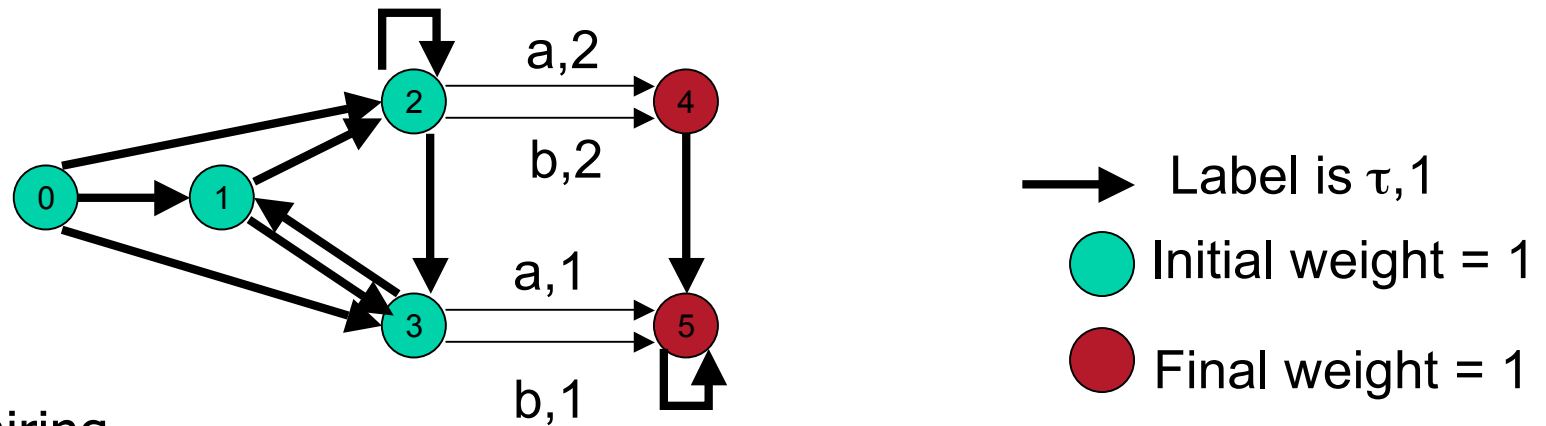
## Examples

- Boolean semiring
- $\max/+$  semiring
- $\min/+$  semiring
- $\max/\min$  semiring

Transitions are described by matrices  
Idempotency implies:

$$\sum_{k=0}^{\infty} \mathbf{A}^k = \sum_{k=0}^{\infty} \mathbf{A}^k \cdot \sum_{k=0}^{\infty} \mathbf{A}^k$$

# Examples



- Boolean semiring,
  - weights encode existence / non-existence of paths in directed graphs
  - labels serve the same purpose, hence weights are usually omitted
  - idempotency is quite natural:
    - existence of a paths remains valid in case of multiple paths
- Max/+ semiring
  - interpretation
    - weights are multiplied along a path, \* is +, weight of a path is the sum over all edge weights
    - sum over all paths starting at a node is given by max, hence the path with highest weight is taken (snob if these are costs, greedy if this is profit)
- Max/Min semiring
  - interpretation
    - weight of a path: \* is min, weight of a path gives minimal weight of its edges
    - sum over paths: + is max, selects path whose bottleneck has largest capacity

## Some more notation

- Weight of path  $\pi$   
or by vectors/matrices
 
$$w(\pi) = \alpha(s_0) \cdot \left( \prod_{i=1}^n T(s_{i-1}, l_i, s_i) \right) \beta(s_n)$$

$$= \mathbf{a}(s_0) \left( \prod_{i=1}^n \mathbf{M}_{li}(s_{i-1}, s_i) \right) \mathbf{b}(s_n)$$

- Weight of sequence  $\sigma$ 

$$w(\sigma) = \mathbf{a} \cdot \left( \prod_{i=1}^n \mathbf{M}_{li} \right) \mathbf{b}$$

- Define automaton  $A^*$  where sequences of  $\tau$ -transitions are replaced by single  $\varepsilon$  transition.

$$\mathbf{M}_{\varepsilon}' = \mathbf{M}_{\tau}^* = \sum_{i=0}^{\infty} \mathbf{M}_{\tau}^i, \quad \mathbf{M}_l' = \mathbf{M}_{\varepsilon}' \cdot \mathbf{M}_l \cdot \mathbf{M}_{\varepsilon}', \quad \mathbf{b}' = \mathbf{M}_{\varepsilon}' \cdot \mathbf{b}$$

- Weight of sequence  $\sigma'$ 

$$w'(\sigma') = \mathbf{a} \cdot \left( \prod_{i=1}^n \mathbf{M}_{li}' \right) \mathbf{b}'$$

$$= \mathbf{a} \cdot \left( \prod_{i=1}^n \mathbf{M}_{\varepsilon}' \mathbf{M}_{li} \mathbf{M}_{\varepsilon}' \right) \mathbf{M}_{\varepsilon}' \cdot \mathbf{b}$$

$$= \mathbf{a} \cdot \left( \prod_{i=1}^n \mathbf{M}_{\varepsilon}' \mathbf{M}_{li} \right) \mathbf{M}_{\varepsilon}' \cdot \mathbf{b}$$

## Weak bisimulation of K-automata

An equivalence relation  $R \subseteq S \times S$  is a weak bisimulation relation

if for all  $(s_1, s_2) \in R$ , all  $l \in L \setminus \{\tau\} \cup \{\varepsilon\}$ , all equivalence classes  $C \in S / R$

$$\alpha(s_1) = \alpha(s_2)$$

or  
in

$$\mathbf{a}(s_1) = \mathbf{a}(s_2)$$

$$\beta'(s_1) = \beta'(s_2)$$

terms

$$\mathbf{b}'(s_1) = \mathbf{b}'(s_2)$$

$$T'(s_1, l, C) = T'(s_2, l, C)$$

of  
matrices

$$\mathbf{M}'_l(s_1, C) = \mathbf{M}'_l(s_2, C)$$

Two states are weakly bisimilar,  $s_1 \approx s_2$ , if  $(s_1, s_2) \in R$

Two automata are weakly bisimilar,  $A_1 \approx A_2$ , if there is a weak bisimulation on the union of both automata such that

$$\alpha(C_1) = \alpha(C_2) \text{ for all } C \in S / R$$

# Theorem

If  $A_1 \approx A_2$  for Ki - Automata  $A_1, A_2$  then  $w_1'(\sigma) = w_2'(\sigma)$   
for all  $\sigma \in L'^*$  where  $L' = (L_1 \cup L_2) \setminus \{\tau\} \cup \{\varepsilon\}$

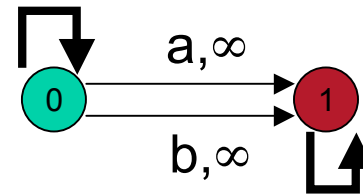
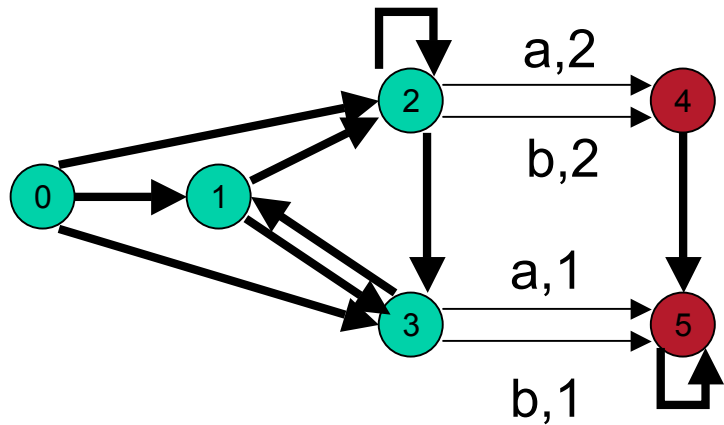
Weights of sequences are equal in weakly bisimilar automata.

Ki ? commutative and idempotent semiring K

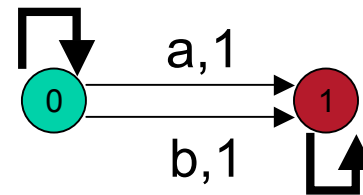
Sequence? sequence considers all paths that have same sequence of labels,  
may start or stop at any state

Weakly ? Paths can contain subpaths of  $\tau$ -labeled transitions represented by a  
single  $\varepsilon$ -labeled transition.

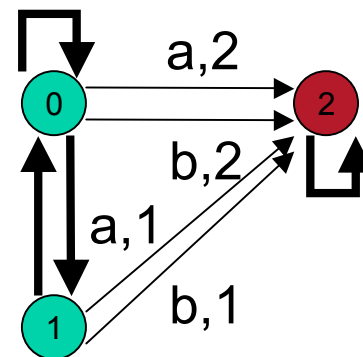
# Example



is weakly bisimilar  
for  
max/+  
semiring



is weakly bisimilar  
for  
min/max  
semiring



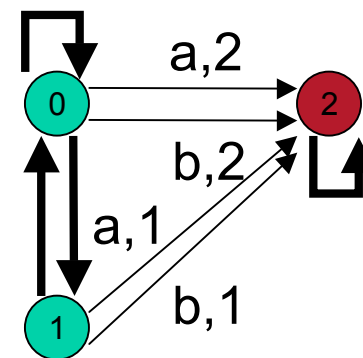
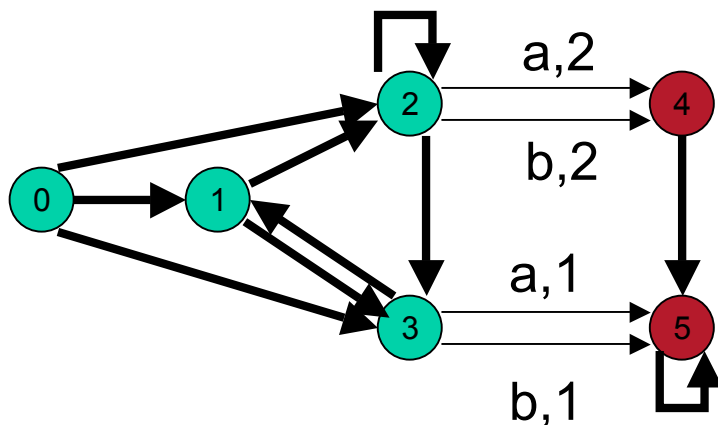
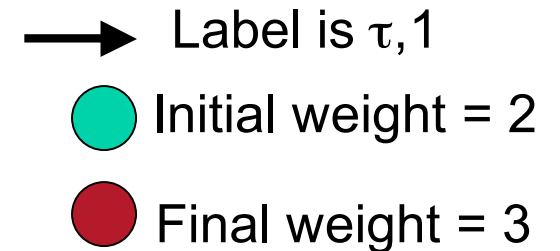
is weakly bisimilar  
for  
min/+  
and  
max/min  
semiring

# Deloping further

- consider largest bisimulation, i.e. the one with fewest classes
    - same argumentation as for Milner's CCS
  - computation by  $O(nm)$  fix point algorithm,  $n$  states,  $m$  edges
    - starting from boolean semiring as in the concurrency workbench (Cleaveland, Parrows, Steffen)
    - extended to semiring of real numbers by Buchholz
    - extension to more general semirings straightforward
    - more efficient ones like  $O(n \log m)$  as for boolean semiring ???
    - presupposes also computation of  $A^*$
  - bisimulation useful if preserved by composition operations (congruence property)
    - composition operations for automata ?
      - sum
      - direct or cascaded product
      - synchronized product
      - specific type of choice
- good news: these are all ok !!!  
but how are they defined ?

# Composition operations

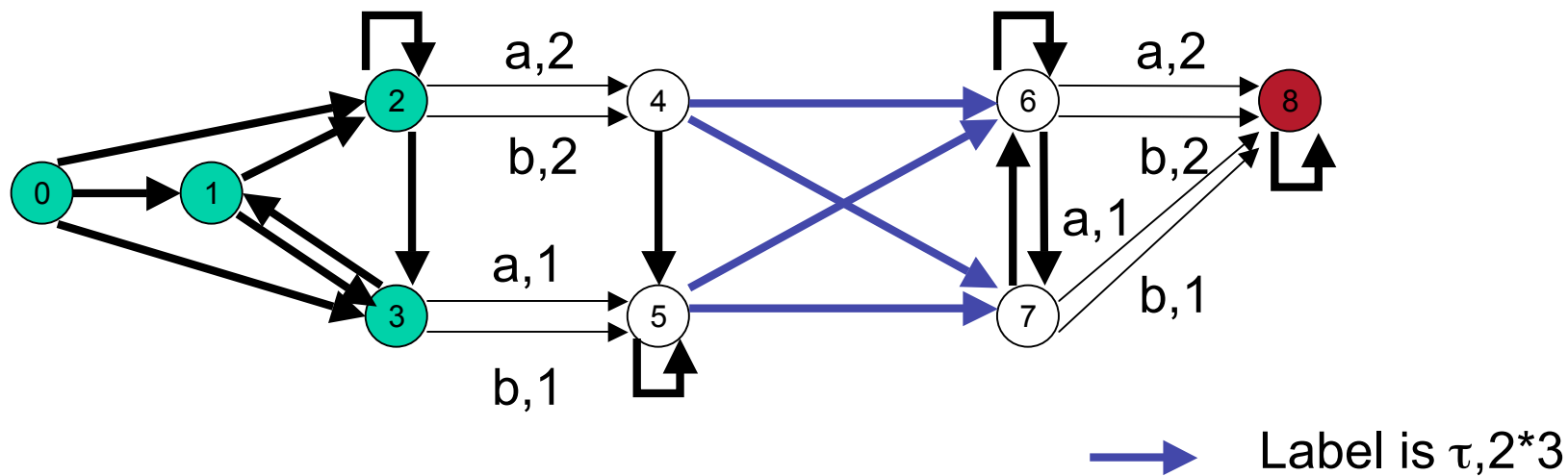
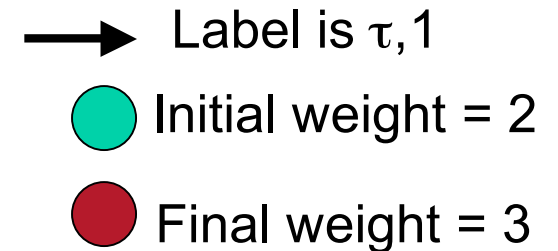
- Sum
  - union of automata with no interaction
- Direct or cascaded product
  - build union of state sets and labels
  - take initial weights only from first automaton
  - take final weights only from second automaton
  - connect first with second automaton by new  $\tau$ -transitions between final states of first, initial states of second automaton





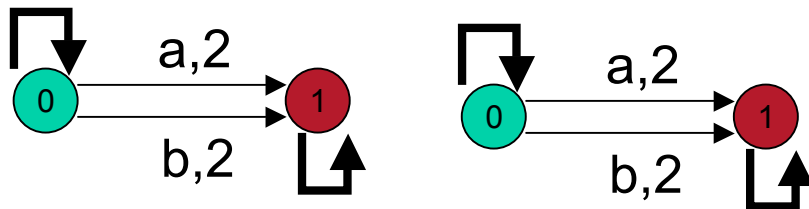
# Composition operations

- Sum
  - union of automata with no interaction
- Direct or cascaded product
  - build union of state sets and labels
  - take initial weights only from first automaton
  - take final weights only from second automaton
  - connect first with second automaton by new tau-transitions between final states of first, initial states of second automaton

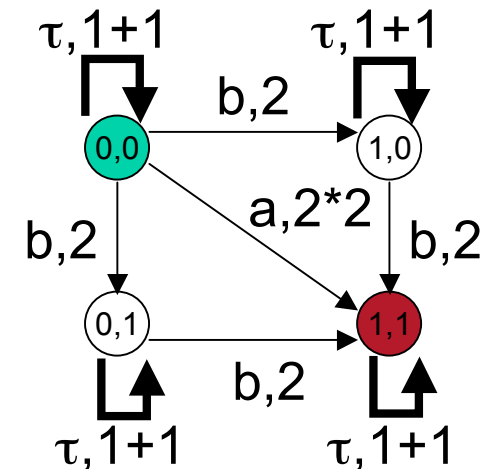


# Composition operations

- Synchronized product (with subset of labels for synchronisation)
  - build cross product of state sets, union of label sets
  - take product of initial weights
  - take product of final weights
  - take product of transition weights in case of synch otherwise proceed independently
  - Note: free product is special case with empty set of labels for synchronisation

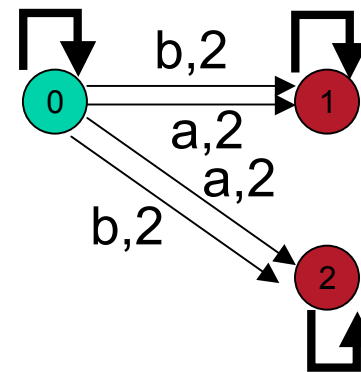
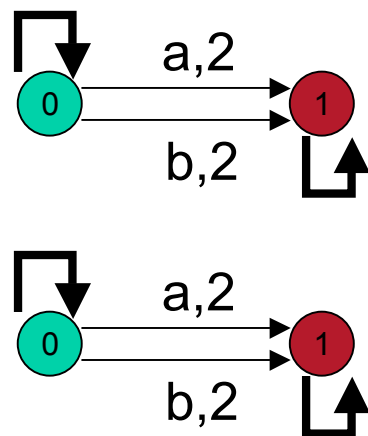


Synch on {a}



# Composition operations

- Synchronized product (with subset of labels for synchronisation)
  - build cross product of state sets, union of label sets
  - take product of initial weights
  - take product of final weights
  - take product of transition weights in case of synch otherwise proceed independently
  - Note: free product is special case with empty set of labels for synchronisation
- Choice
  - connects automata by merging only initial states
  - initial states must be unique and have initial weight 1 and equal final weights



# Theorem

If  $A_1 \approx A_2$  and  $A_3$  are finite Ki - Automata then

1.  $A_1 + A_3 \approx A_2 + A_3$

direct sum

2.  $A_1 \cdot A_3 \approx A_2 \cdot A_3$  and  $A_2 \cdot A_3 \approx A_1 \cdot A_3$

direct product

3.  $A_1 \parallel_{LC} A_3 \approx A_2 \parallel_{LC} A_3$  and  $A_3 \parallel_{LC} A_1 \approx A_3 \parallel_{LC} A_2$

synchronized product

and if choice is defined then

4.  $A_1 \vee A_3 \approx A_2 \vee A_3$  and  $A_3 \vee A_1 \approx A_3 \vee A_2$

choice

Some notes on proofs:

- proofs are lengthy,
- argumentation based matrices helps,
- argumentation along paths, resp. sequences more tedious
- idempotency simplifies valuation for concatenation of  $\tau^* | \tau^*$  transitions
- note that algebra does not provide inverse elements wrt + and \*

# Summary

- Weak Bisimulation for weighted automata over commutative and idempotent semirings
- Congruence for
  - sum
  - direct or cascaded product
  - synchronized product
  - specific choice operator

## References:

- P.Buchholz,P.Kemper: Weak bisimulation for (max/+) automata and related models; Journal of Automata, Languages and Combinatorics, Vol 8, Number 2, 2003.
- P.Buchholz,P.Kemper: Quantifying the dynamic behaviour of process algebras; Proc. joint PAPM/ProbMIV w´shop, Springer LNCS 2165, 2001.