



# **CSCI 454/554 Computer and Network Security**

Topic 3.2 Secret Key Cryptography – Modes of Operation



# Processing with Block Ciphers

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- Most ciphers work on blocks of fixed (small) size
- How to encrypt long messages?
- Modes of operation
  - ECB (Electronic Code Book)
  - CBC (Cipher Block Chaining)
  - OFB (Output Feedback)
  - CFB (Cipher Feedback)
  - CTR (Counter)



# Issues for Block Chaining Modes

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- **Information leakage**
  - Does it reveal info about the plaintext blocks?
- **Ciphertext manipulation**
  - Can an attacker modify ciphertext block(s) in a way that will produce a **predictable/desired change** in the decrypted plaintext block(s)?
  - Note: assume the **structure** of the plaintext is known, e.g., first block is employee #1 salary, second block is employee #2 salary, etc.

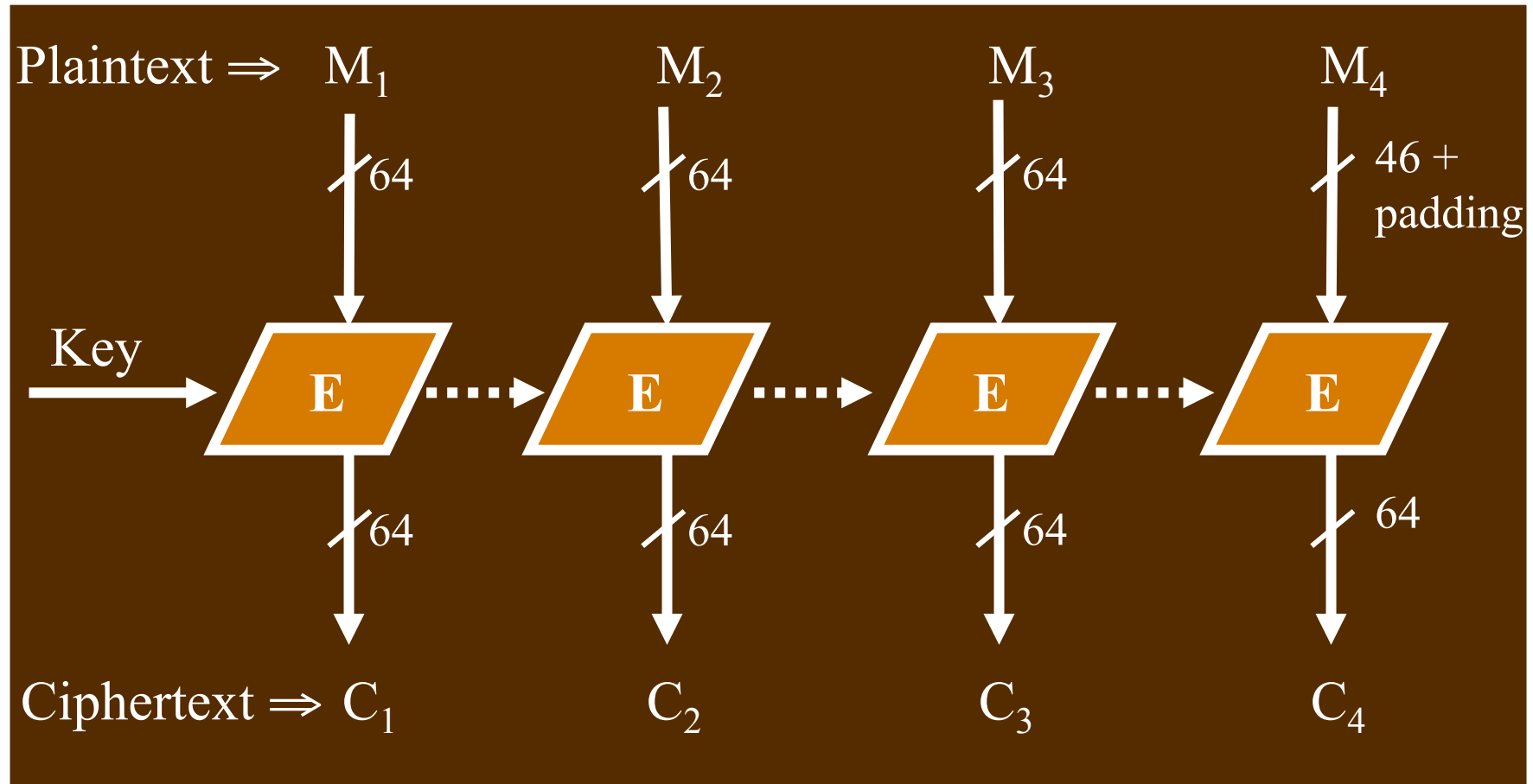


# Issues... (Cont'd)

- **Parallel/Sequential**
  - Can blocks of plaintext (ciphertext) be encrypted (decrypted) in parallel?
- **Error propagation**
  - If there is an error in a plaintext (ciphertext) block, will there be an encryption (decryption) error in more than one ciphertext (plaintext) block?



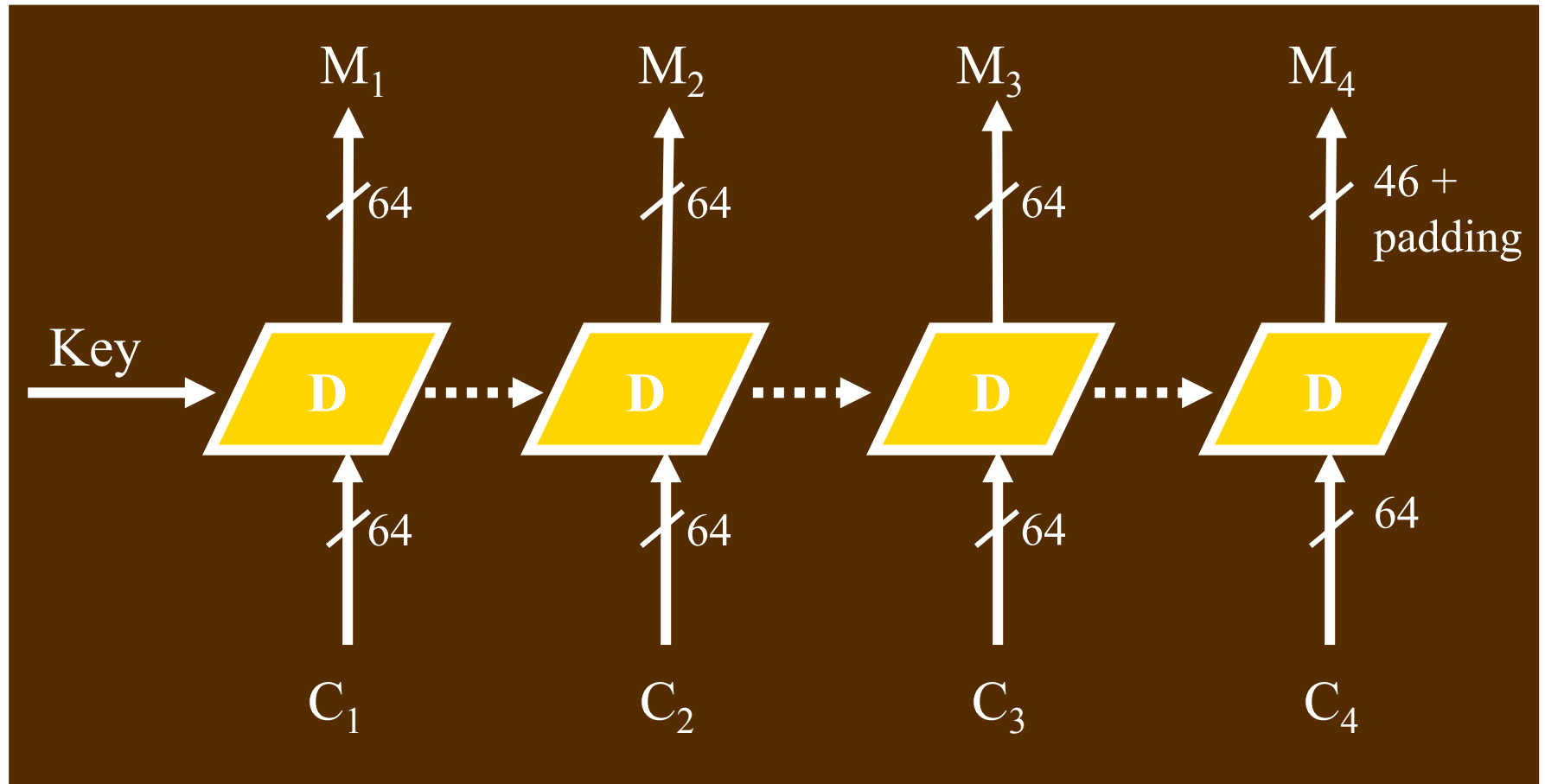
# Electronic Code Book (ECB) WILLIAM & MARY



- The easiest mode of operation; each block is **independently** encrypted



# ECB Decryption

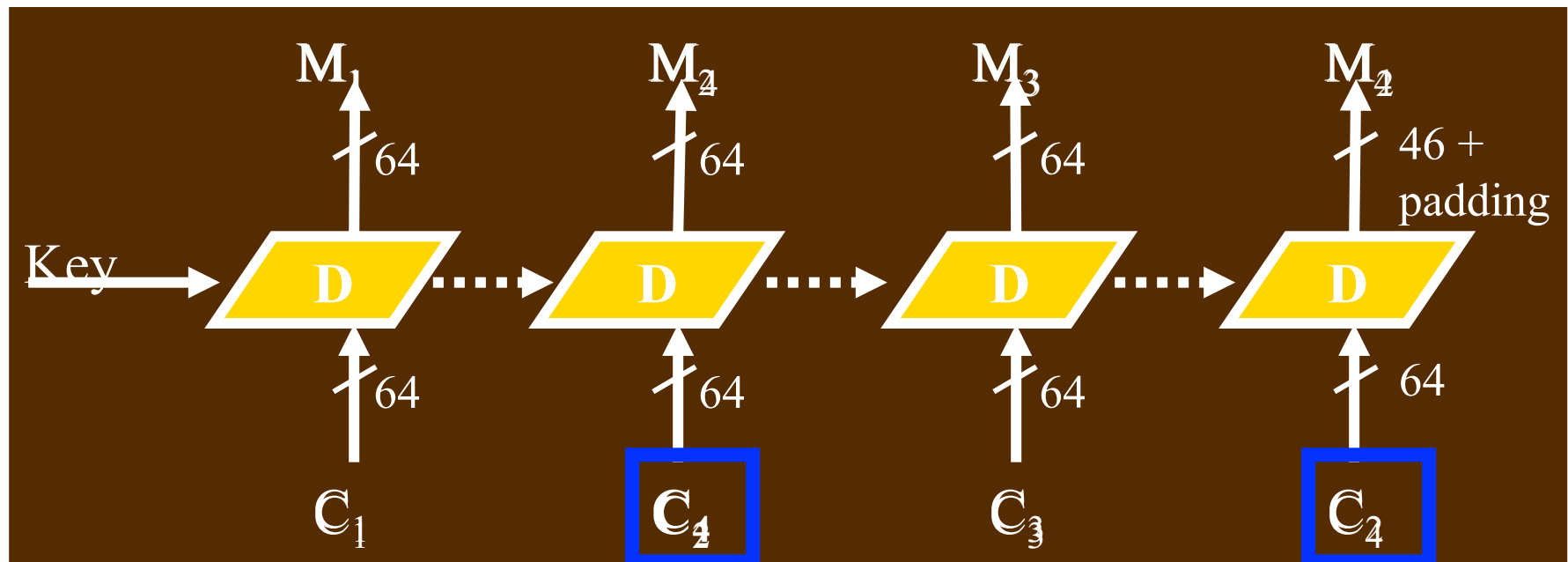


- Each block is **independently** decrypted



# ECB Properties

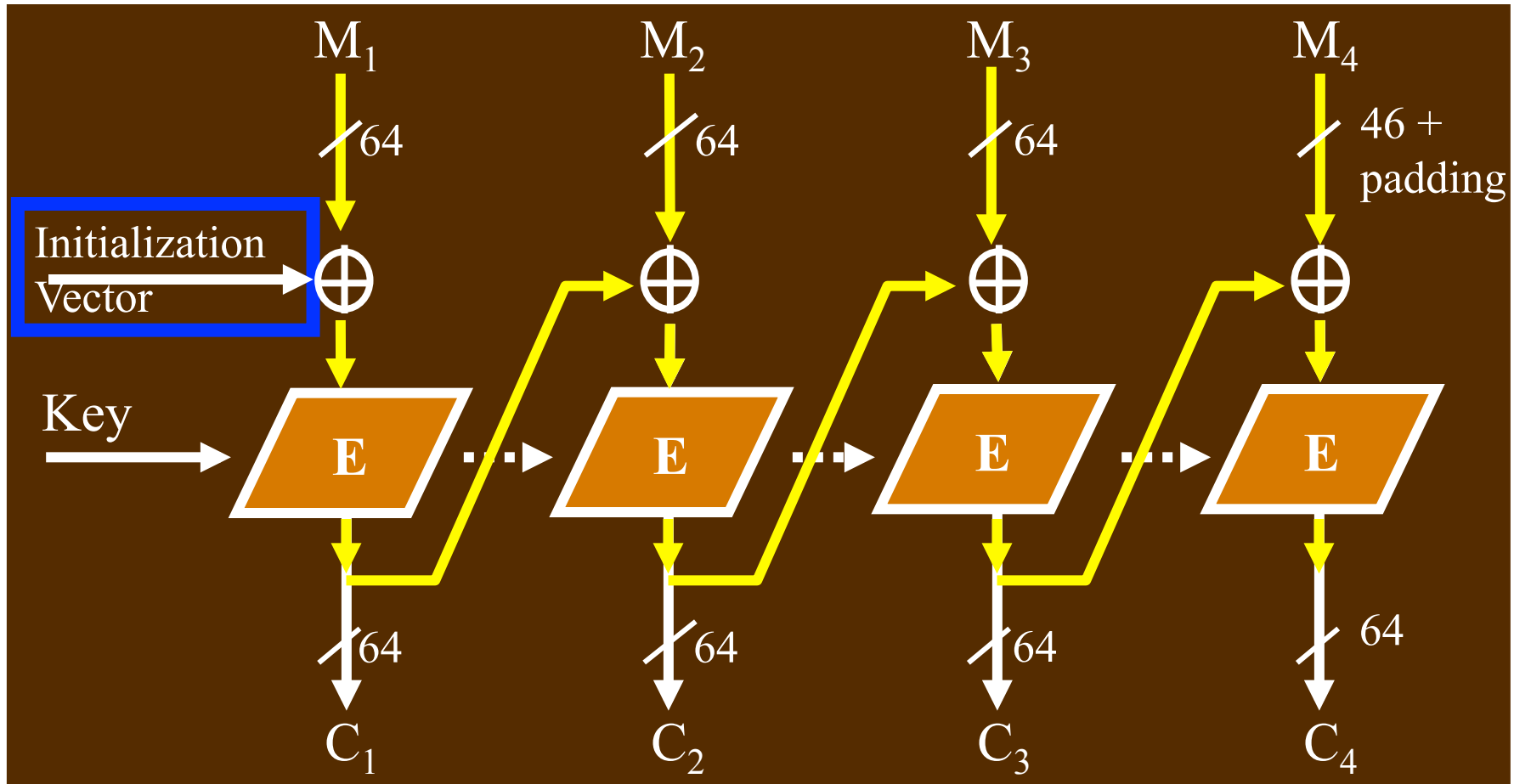
- Does information leak?
- Can ciphertext be manipulated profitably?
- Parallel processing possible?
- Do ciphertext errors propagate?





# Cipher Block Chaining (CBC)

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- Chaining dependency: each ciphertext block depends on **all preceding** plaintext blocks

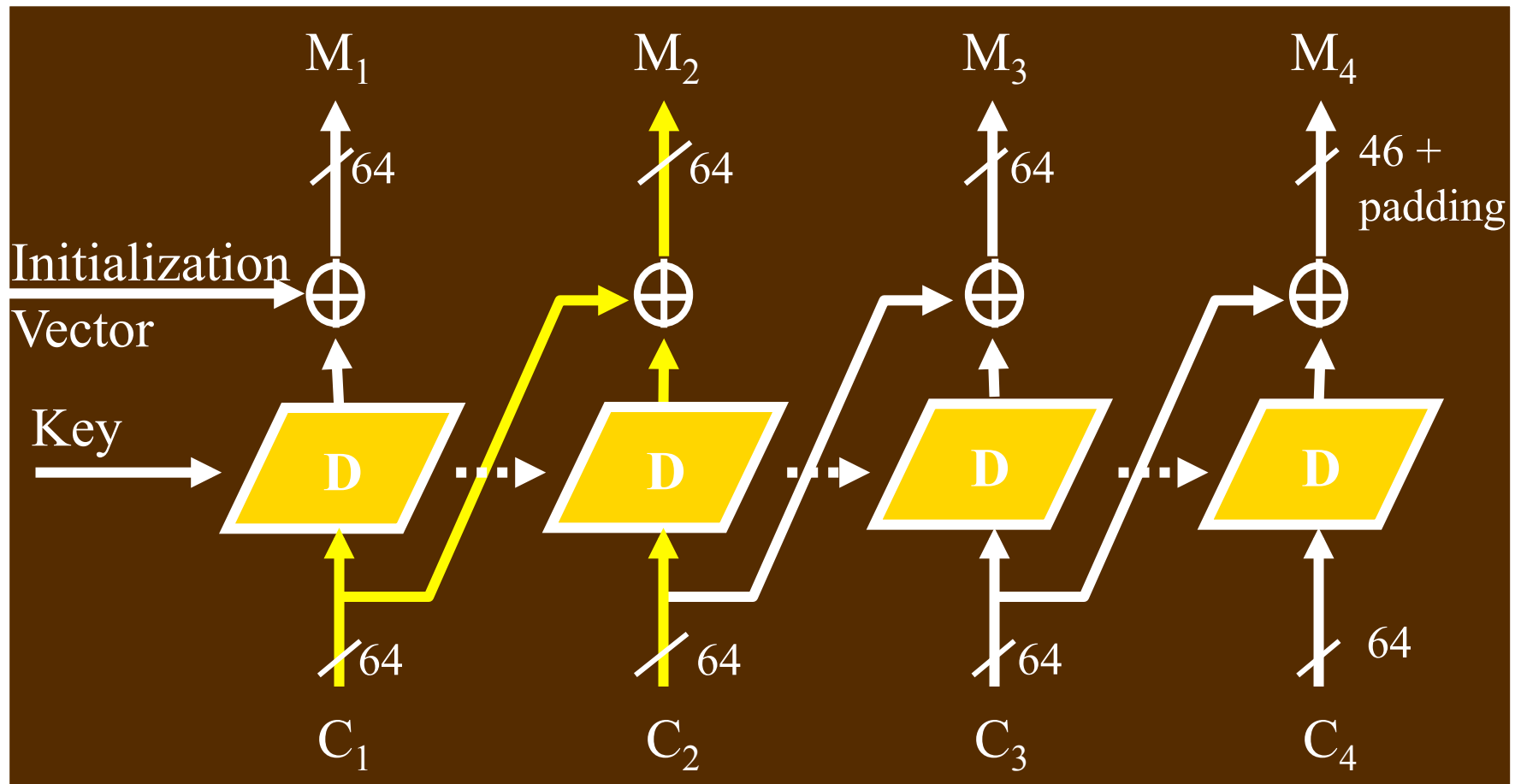




- Initialization Vector (IV)
  - Used along with the key; not secret
  - For a given plaintext, changing either the key, **or the IV**, will produce a different ciphertext
  - Why is that useful?
- IV generation and sharing
  - Random; may transmit with the ciphertext
  - Incremental; predictable by receivers



# CBC Decryption



- How many ciphertext blocks does each plaintext block depend on?

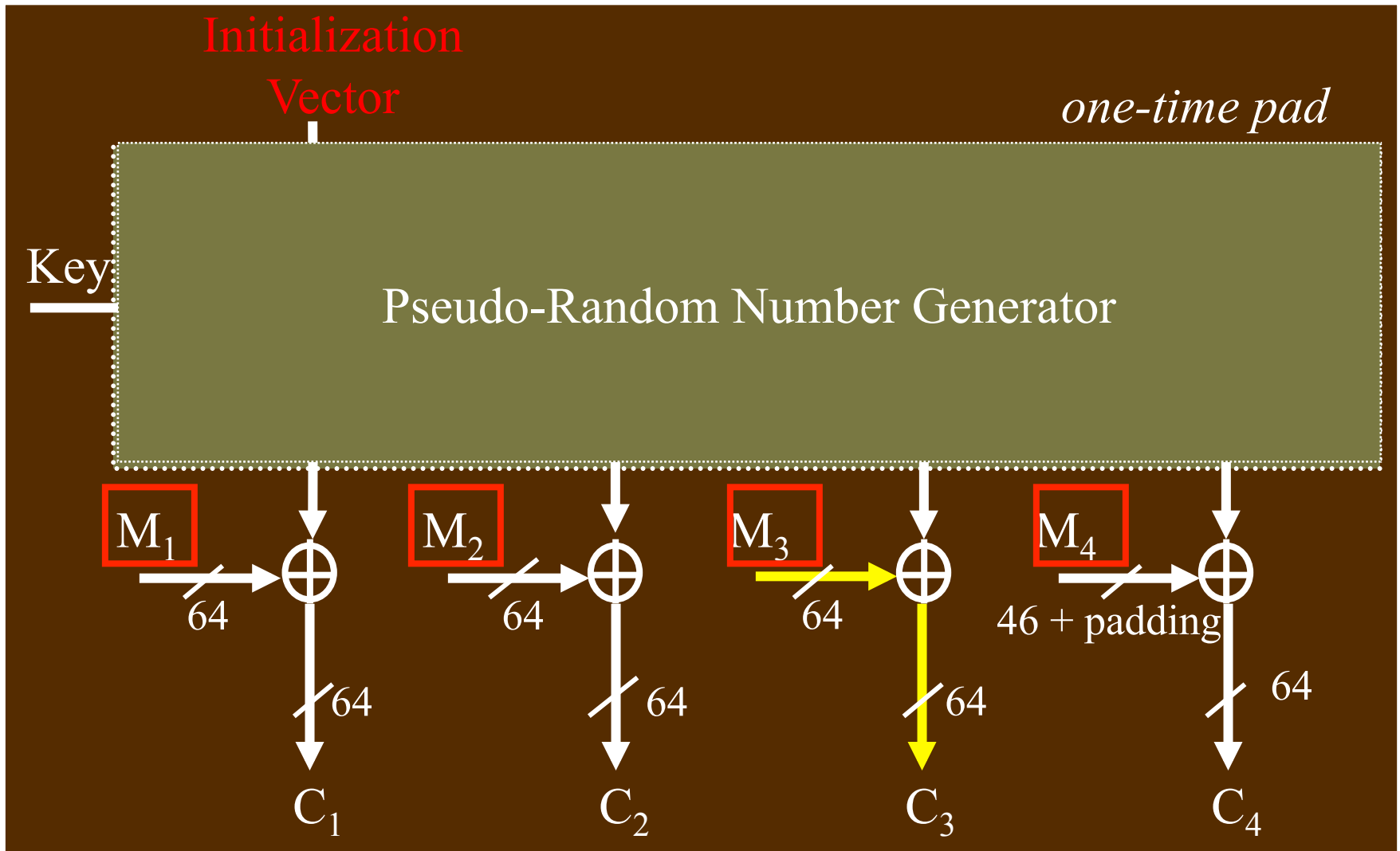


# CBC Properties

- Does information leak?
  - Identical plaintext blocks will produce different ciphertext blocks
- Can ciphertext be manipulated profitably?
  - ???
- Parallel processing possible?
  - no (encryption), yes (decryption)
- Do ciphertext errors propagate?
  - yes (encryption), a little (decryption)

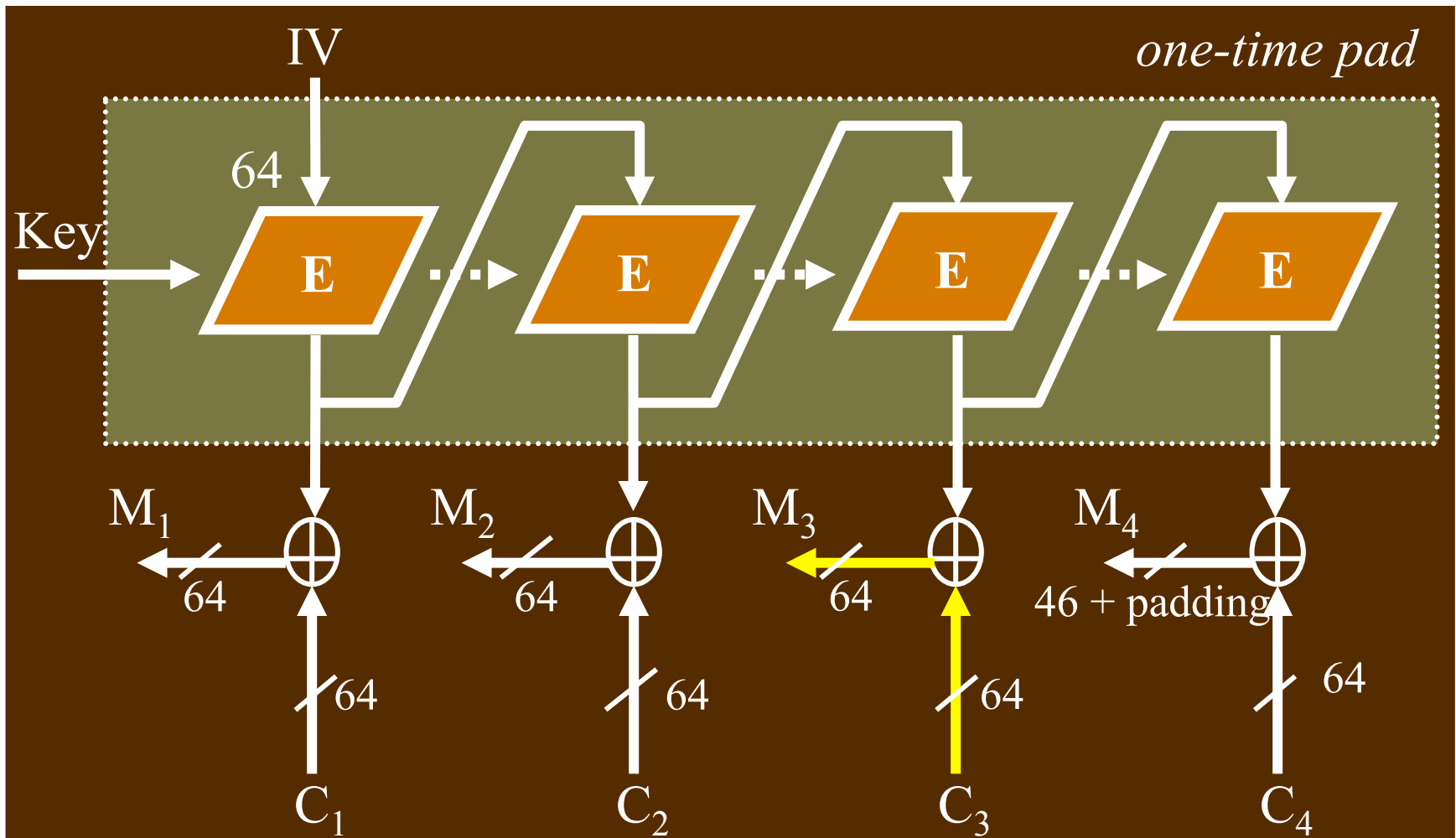


# Output Feedback Mode (OFB) WILLIAM & MARY





# OFB Decryption



No block decryption required!



# OFB Properties

- Does information leak?
  - identical plaintext blocks produce different ciphertext blocks
- Can ciphertext be manipulated profitably?
  - ???
- Parallel processing possible?
  - no (generating pad), yes (XORing with blocks)
- Do ciphertext errors propagate?
  - ???

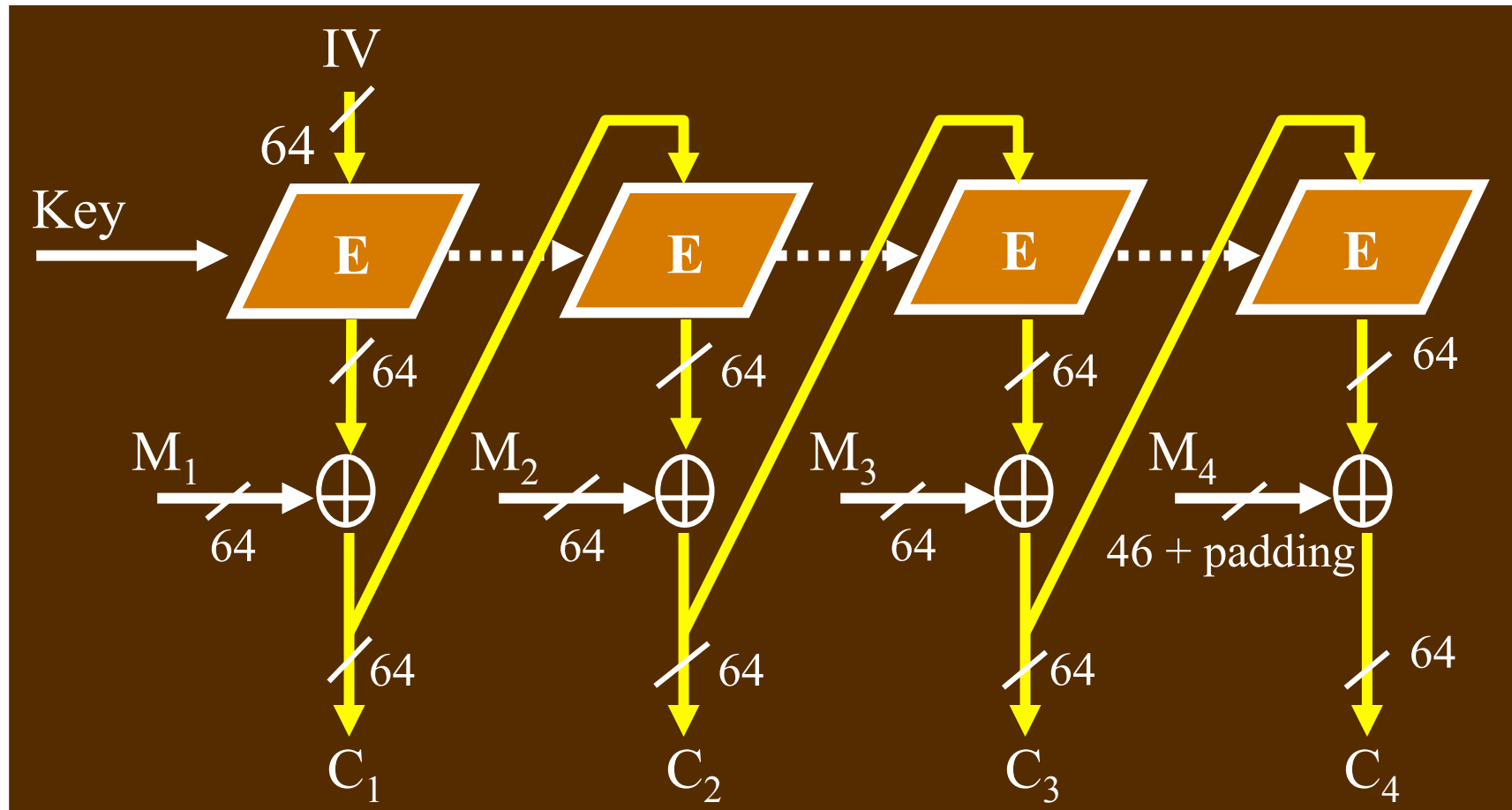


## OFB ... (Cont'd)

- If you know one plaintext/ciphertext pair, can easily derive the one-time pad that was used
  - **i.e., should not reuse** a one-time pad!
- Conclusion: **IV** must be different every time



# Cipher Feedback Mode (CFB) WILLIAM & MARY

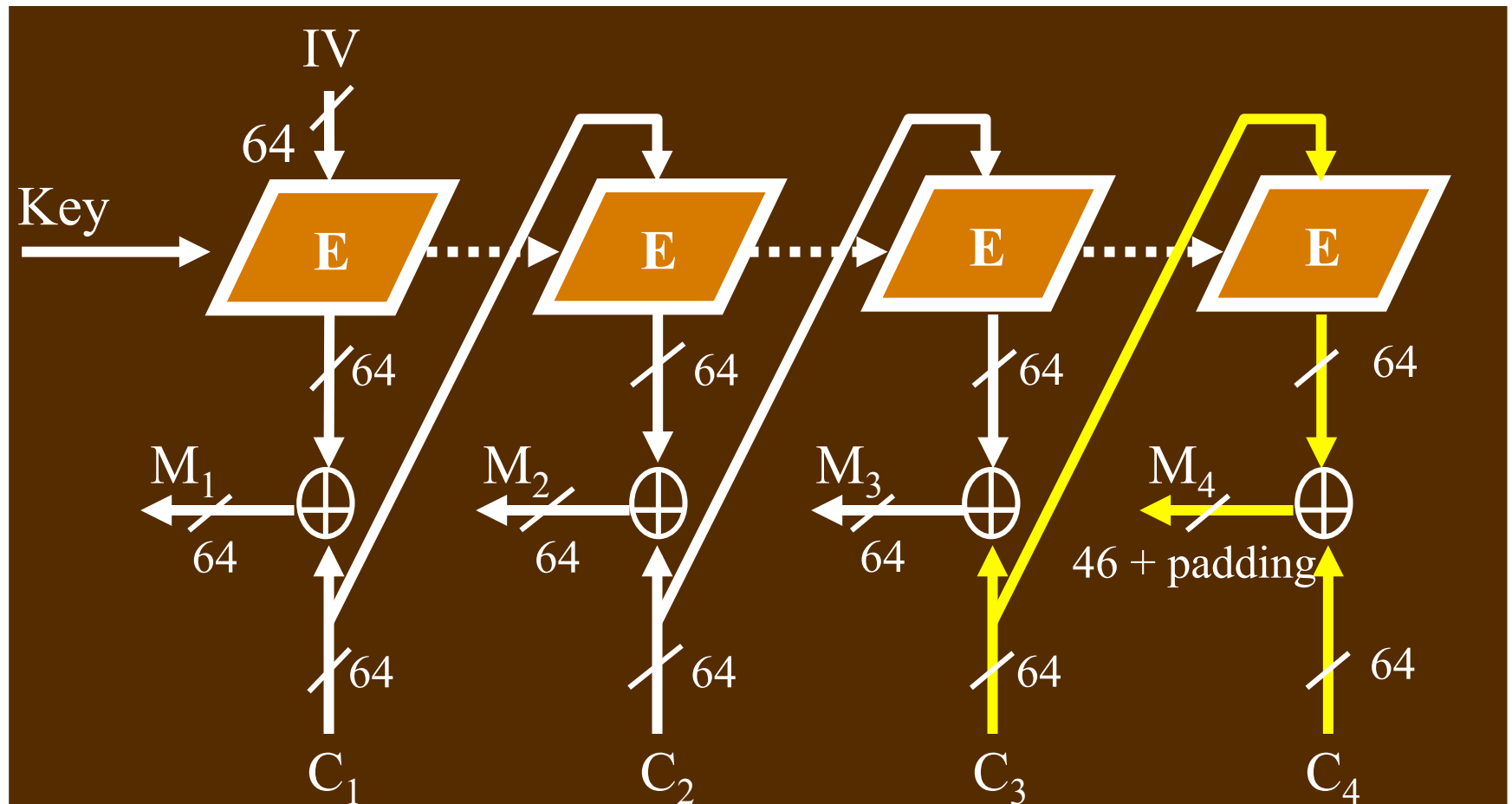


- Ciphertext block  $C_j$  depends on **all preceding** plaintext blocks





# CFB Decryption



- No block decryption required!

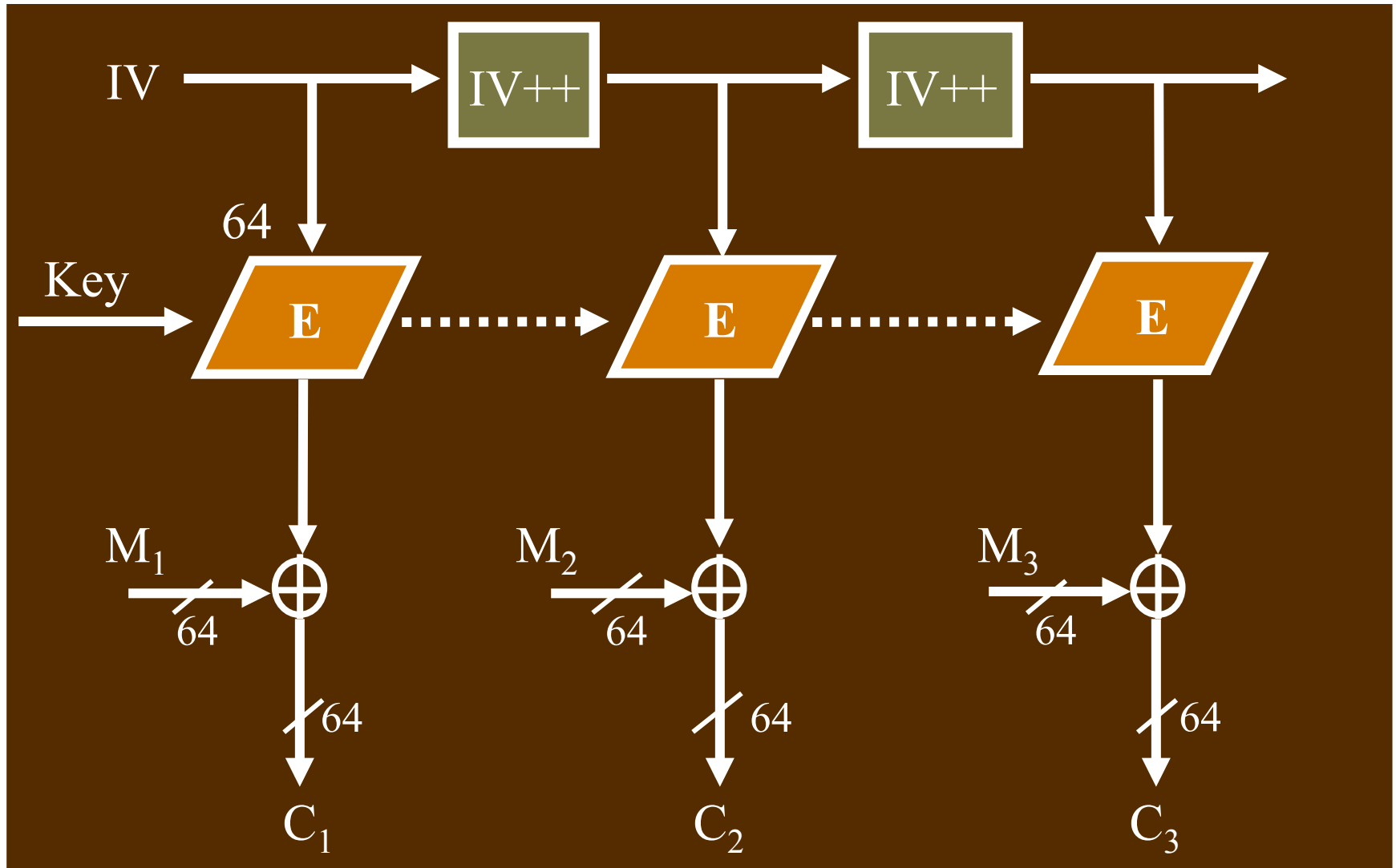


# CFB Properties

- Does information leak?
  - Identical plaintext blocks produce different ciphertext blocks
- Can ciphertext be manipulated profitably?
  - ???
- Parallel processing possible?
  - no (encryption), yes (decryption)
- Do ciphertext errors propagate?
  - ???



# Counter Mode (CTR)





# CTR Mode Properties

- Does information leak?
  - Identical plaintext block produce different ciphertext blocks
- Can ciphertext be manipulated profitably
  - ???
- Parallel processing possible
  - Yes (both generating pad and XORing)
- Do ciphertext errors propagate?
  - ???
- Allow decryption the ciphertext at any location
  - Ideal for random access to ciphertext



# **CSCI 454/554 Computer and Network Security**

Topic 3.3 Secret Key Cryptography – Triple DES



# Stronger DES

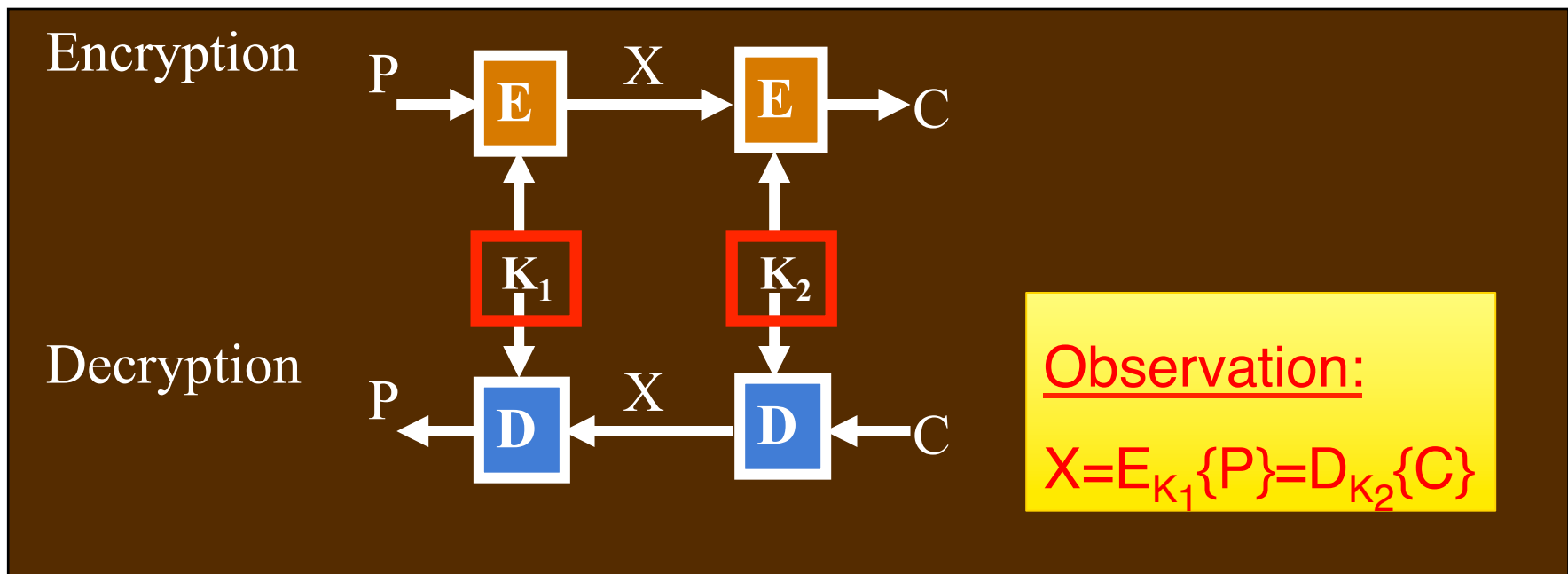
- Major limitation of DES
  - Key length is too short
- Can we apply DES **multiple times** to increase the strength of encryption?



# Double Encryption with DES

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- **Encrypt** the plaintext **twice**, using two different DES keys
- Total key **material** increases to 112 bits
  - is that the same as key **strength** of 112 bits?





# Concerns About Double DES

- Wasn't clear at the time if DES was a group  
(it's not)
  - If it were, then  $E_{k_2}(E_{k_1}(P)) \equiv E_{k_3}(P)$ , for all  $P$
  - Not good?
- Possible attack (better than brute force):  
**meet-in-the-middle**
  - A known-plaintext attack





# The Meet-in-the-Middle Attack

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1. Choose a plaintext **P** and generate ciphertext **C**, using double-DES with  $K_1 + K_2$
2. Then...
  - a. **encrypt P** using single-DES for all possible  $2^{56}$  values  $K_1$  to generate all possible single-DES ciphertexts for P:  $X_1, X_2, \dots, X_{2^{56}}$  ;  
store these in a **table** indexed by ciphertext values
  - b. **decrypt C** using single-DES for all possible  $2^{56}$  values  $K_2$  to generate all possible single-DES plaintexts for C:  $Y_1, Y_2, \dots, Y_{2^{56}}$  ;  
for each value, check the table



# Steps ... (Cont'd)

3. Meet-in-the-middle:
  - each match ( $X_i = Y_j$ ) reveals a *candidate keypair*  $K_i + K_j$
  - there should be approx.  $(2^{112} / 2^{64}) = 2^{48}$  such pairs for one value of  $(P, C)$ 
    - $2^{112}$  possible keys, but there are only  $2^{64}$  X's
4. Repeat the above, for a second plaintext/ciphertext pair  $(P', C')$ , and find those  $2^{48}$  candidate keypairs  $K_i' + K_j'$

Why  $2^{48}$  (another view)?

- The table contains only  $2^{56}/2^{64} = 1/2^8$  of all possible 64-bit values
- there are  $2^{56}$  entries  $X_i$
- for each  $X_i$ , there is only  $1/2^8$  chance there is a matching  $Y_i$



# Steps ... (Cont'd)

5. Look for an identical candidate keypair that produces collisions for both  $(P,C)$  and  $(P',C')$ 
  - the probability the same candidate keypair occurs for both plaintexts, but is **not** the keypair used in the double-DES encryption:  $2^{48} / 2^{64} = 2^{-16}$
  - An **expensive** attack (computation + storage)
    - still, enough of a threat to discourage use of double-DES

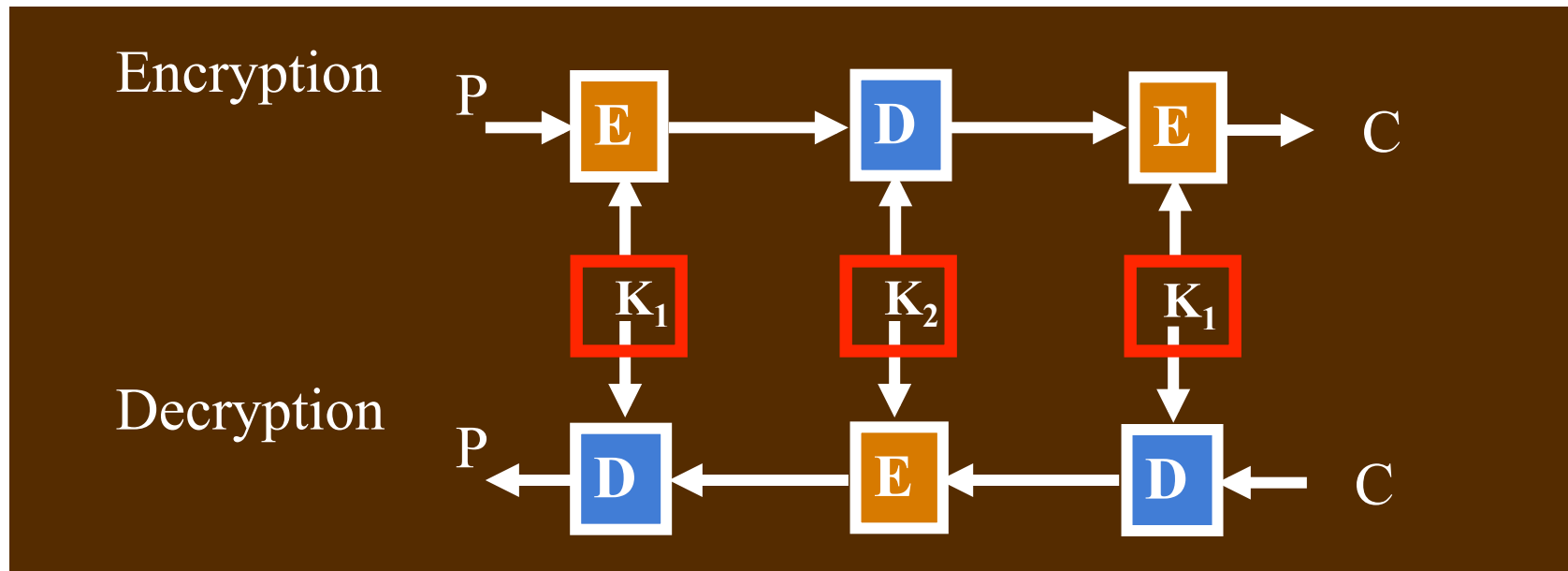
Why  $2^{-16}$ ?

- there are about  $2^{48}$  candidate keypairs  $K_i+K_j$
- at most one is  $K_1+K_2$ , the rest are imposters
- if  $K_i+K_j$  is an imposter, the probability using  $K_i+K_j$  that  $E(P') = D(C')$  is  $1/2^{64}$



# Triple Encryption (Triple DES-EDE)

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- Why not E-E-E?
  - again, wasn't clear if DES was a group
- Apply DES encryption/decryption three times
  - why not 3 different keys?
  - why not the same key 3 times?

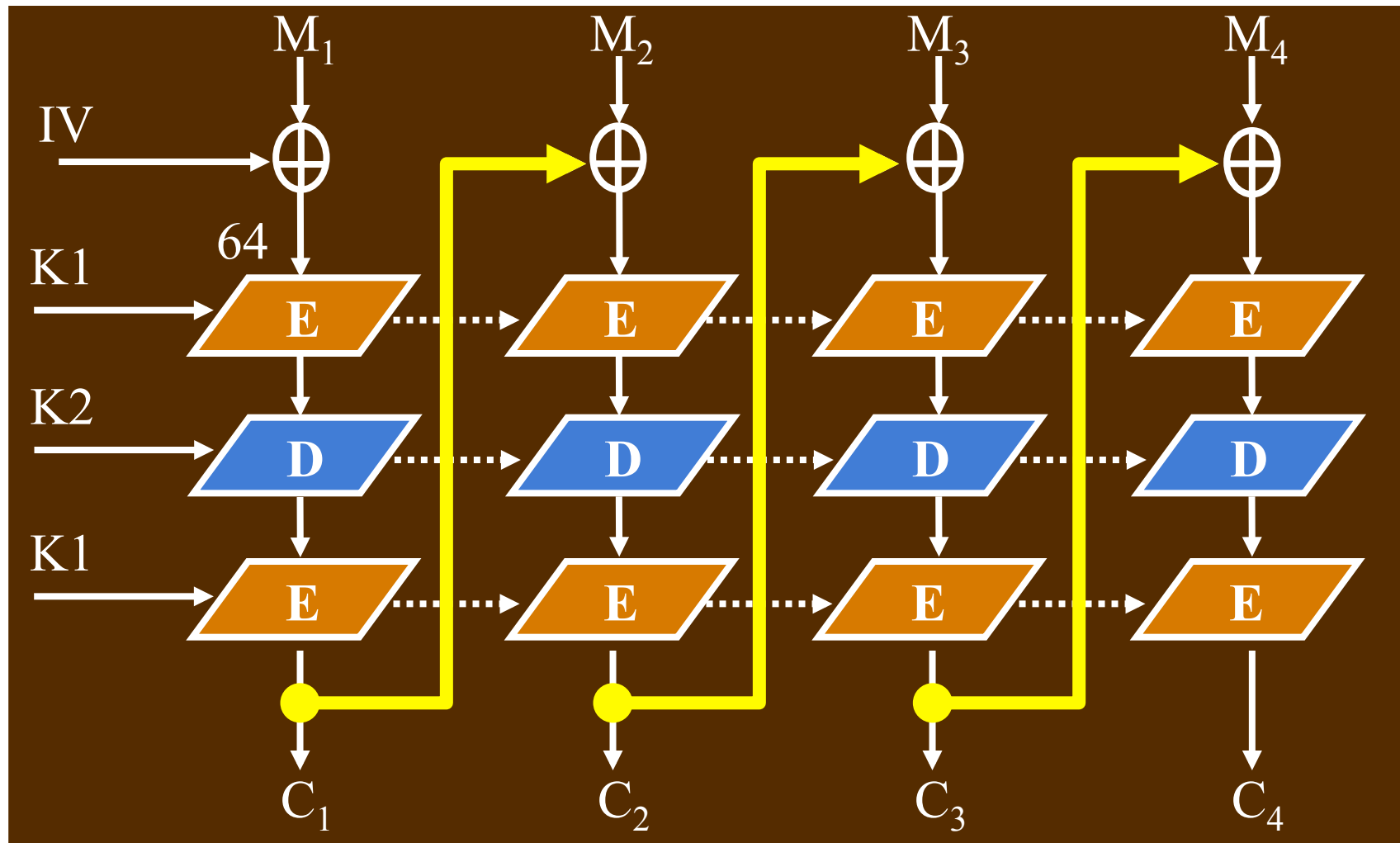


# Triple DES (Cont'd)

- Widely used
  - equivalent **strength** to using a 112 bit key
  - strength about  $2^{110}$  against M-I-T-M attack
- However: inefficient / expensive to compute
  - one third as fast as DES on the same platform, and DES is already designed to be slow in software
- Next question: how is block chaining used with triple-DES?



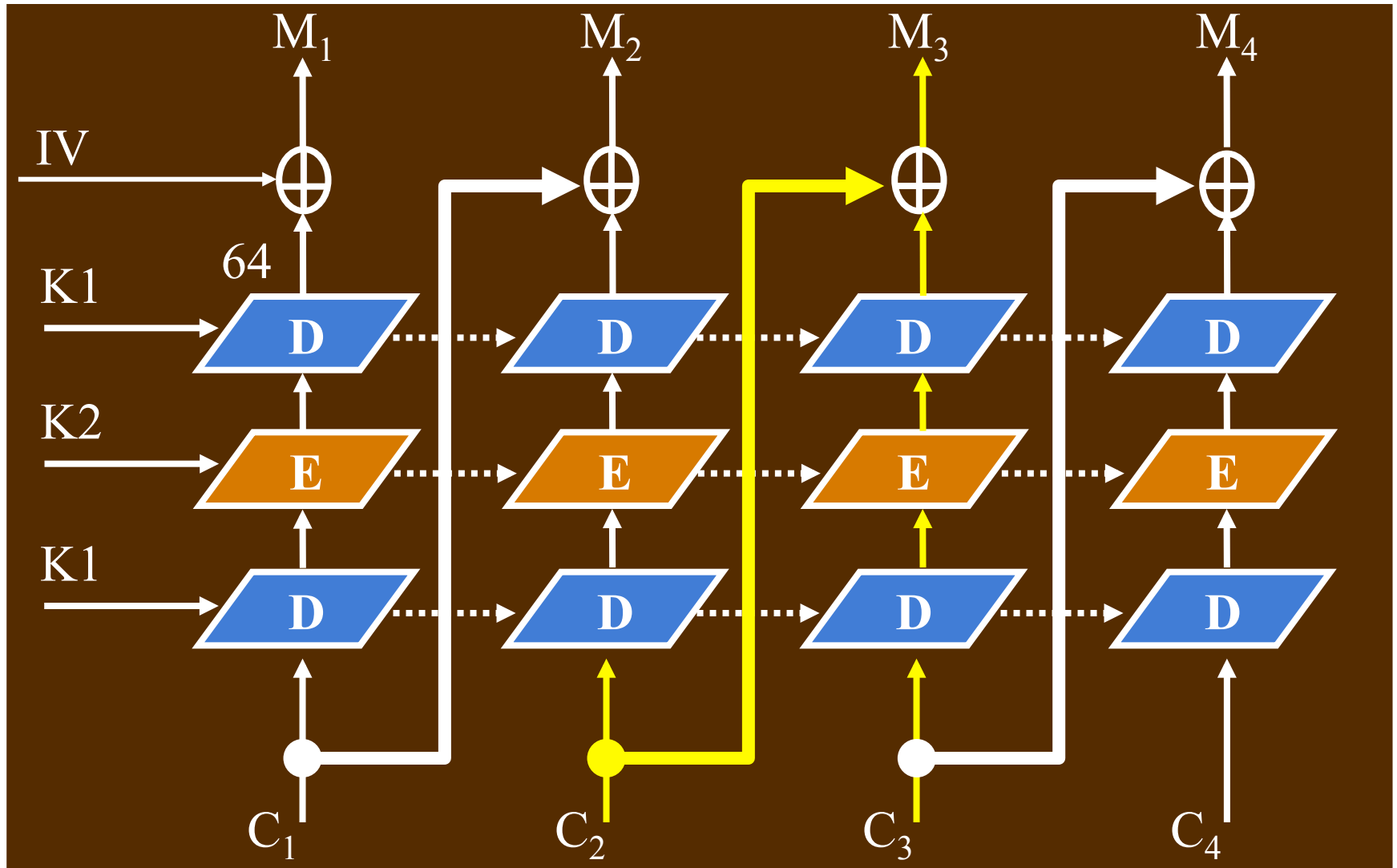
# 3DES-EDE: Outside Chaining Mode



- What basic chaining mode is this?



# 3DES-EDE: OCM Decryption





# OCM Properties

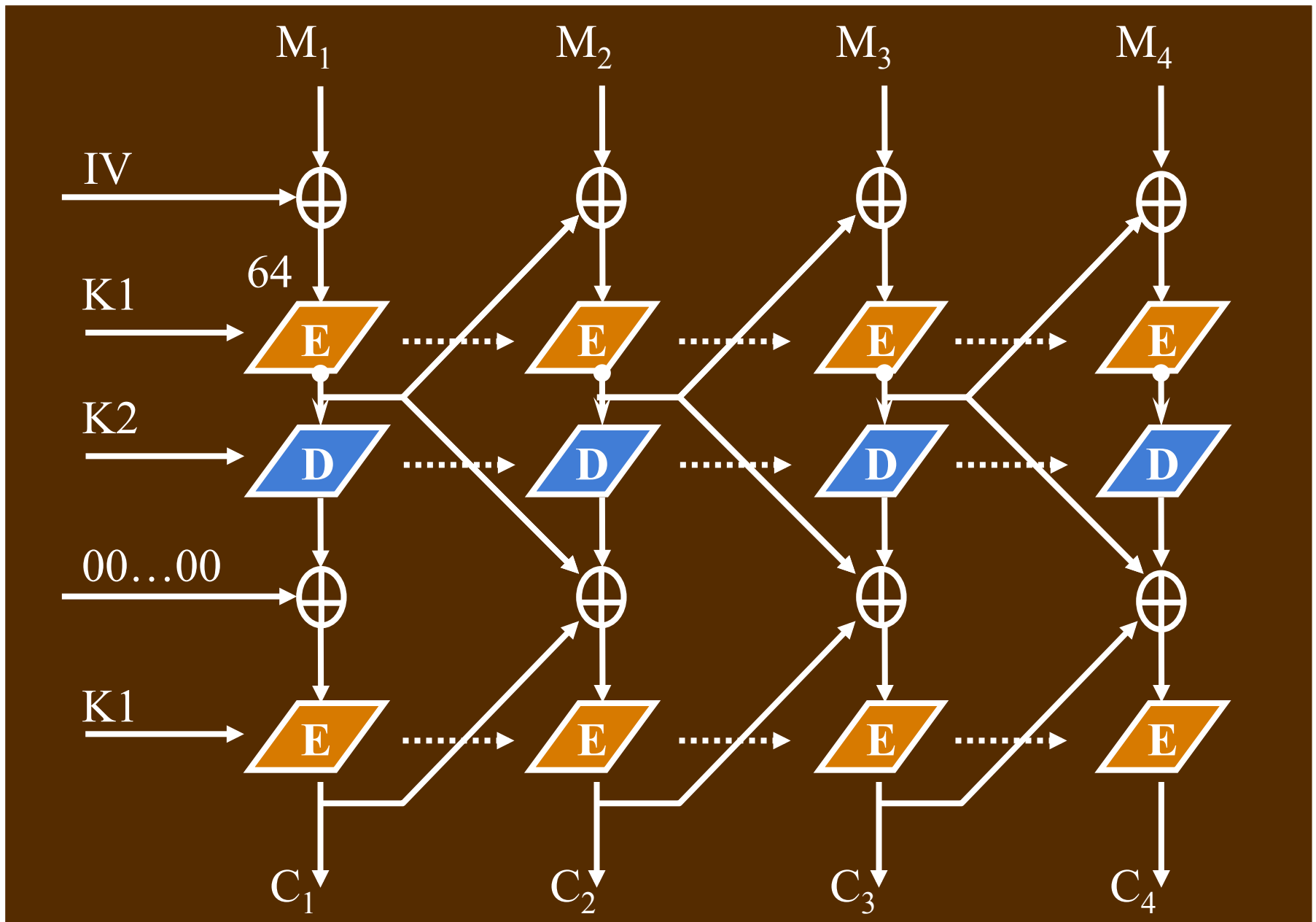
- Does information leak?
  - identical plaintext blocks produce different ciphertext blocks
- Can ciphertext be manipulated profitably?
  - ???
- Parallel processing possible?
  - no (encryption), yes (decryption)
- Do ciphertext errors propagate?
  - ???





# 3DES-EDE: Inside Chaining Mode

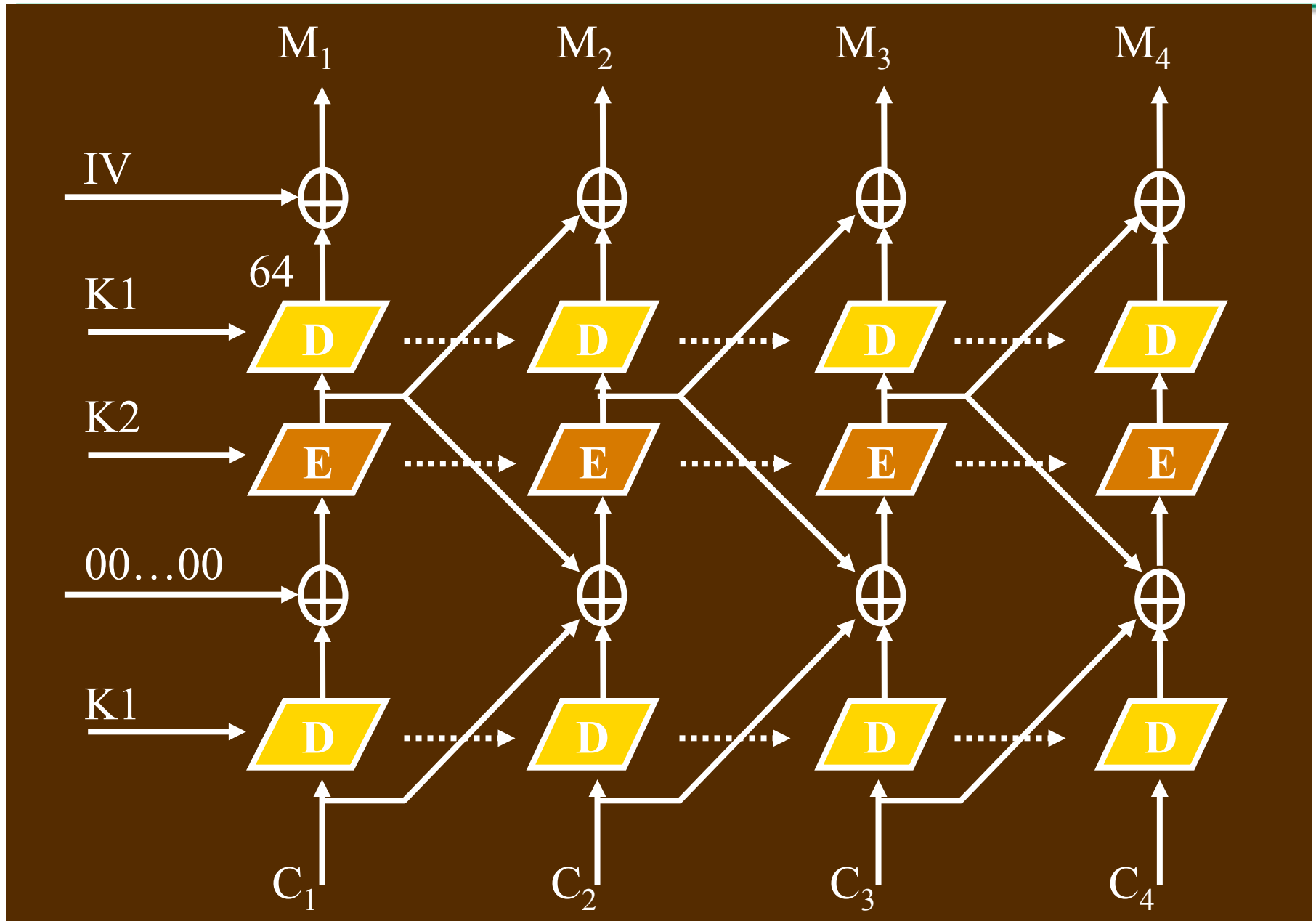
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# 3DES-EDE: ICM Decryption

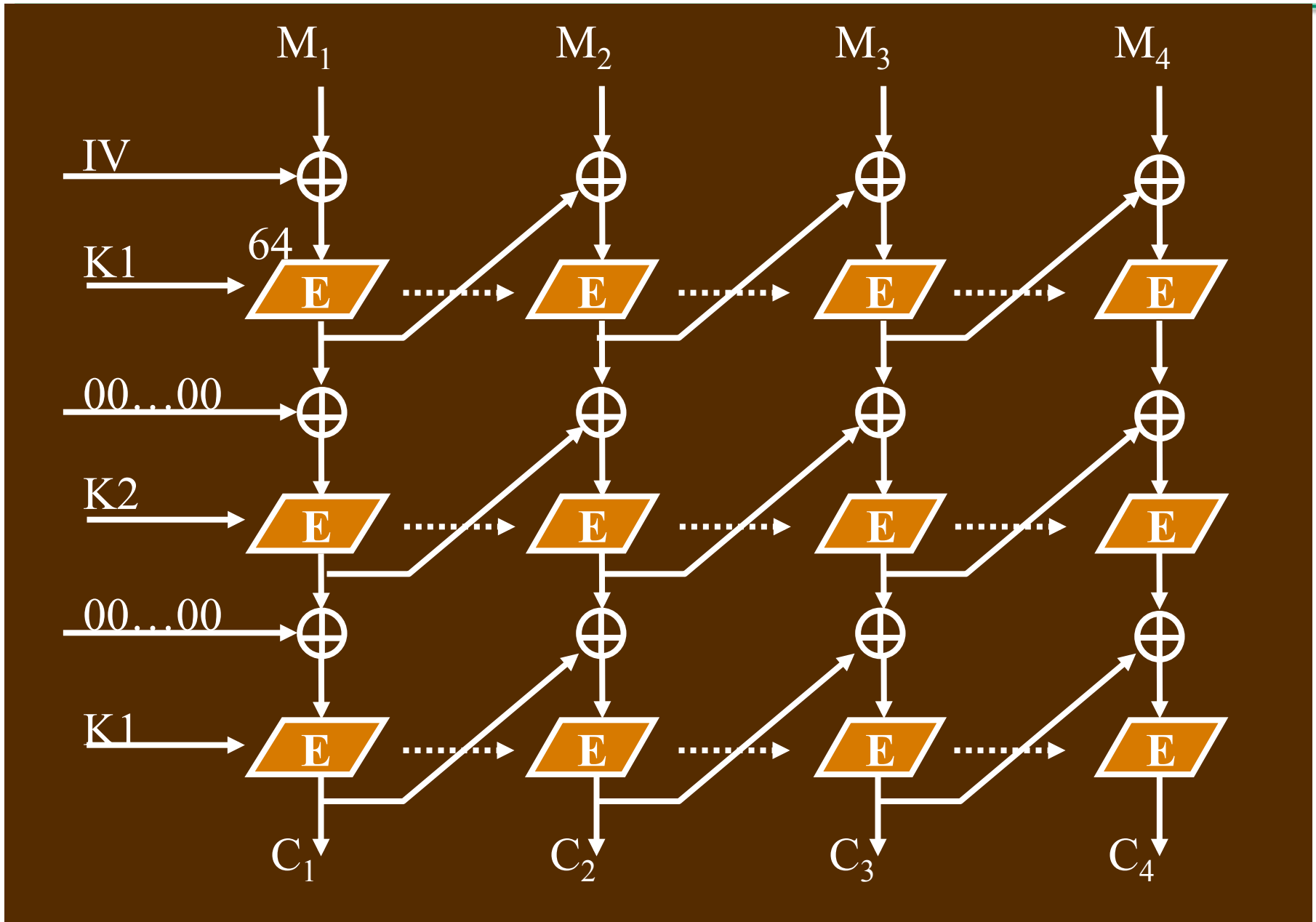
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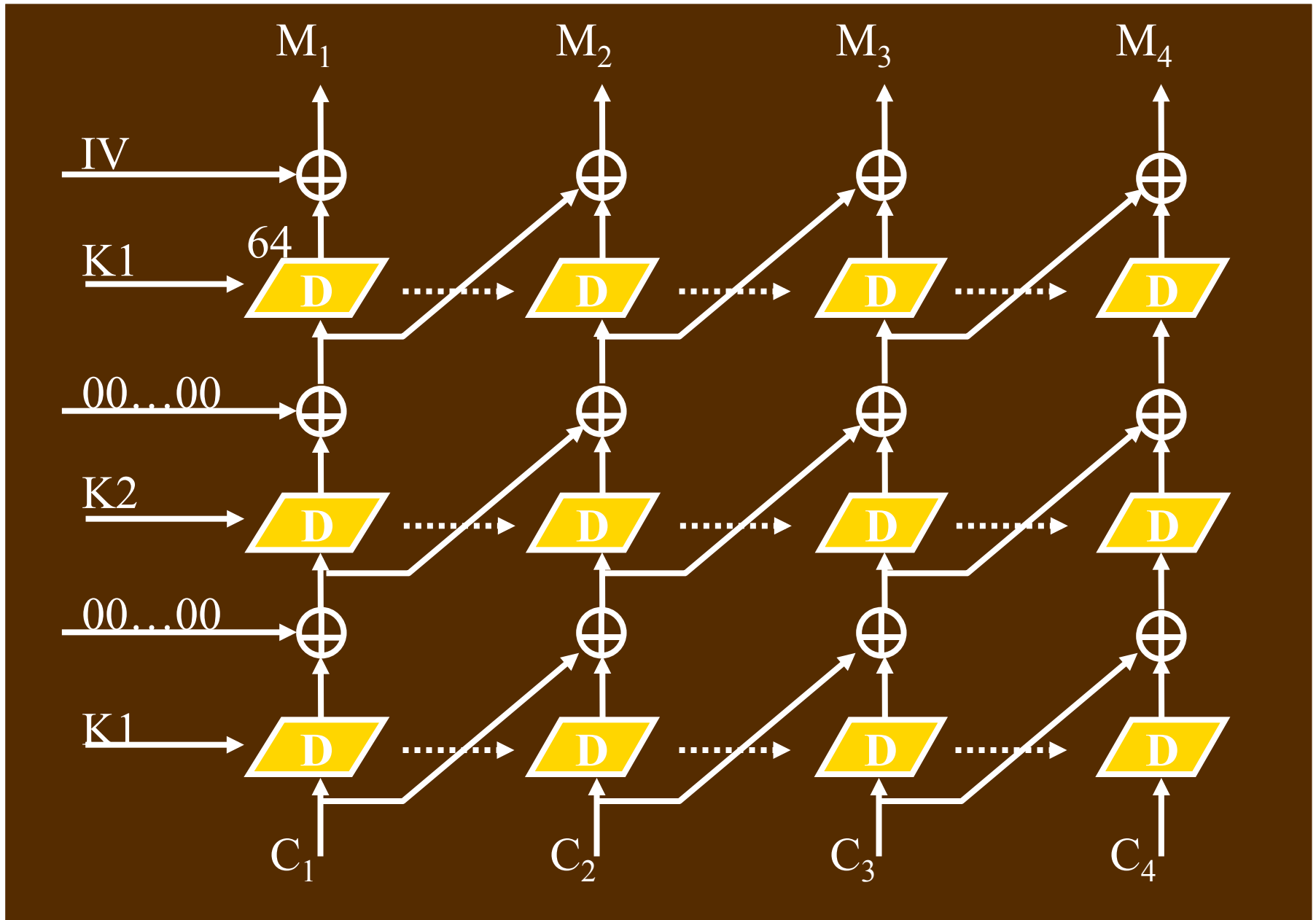
# 3DES-EEE: Inside Chaining Mode

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# 3-DES **EEE**: ICM Decryption





# **CSCI 454/554 Computer and Network Security**

Topic 3.4 Secret Key Cryptography – MAC with  
Secret Key Ciphers



# Message Authentication

- Encryption easily provides **confidentiality** of messages
  - only the party sharing the key (the “key partner”) can decrypt the ciphertext
- How to use encryption to **authenticate** messages? That is,
  - prove the message was created by the key partner
  - prove the message wasn’t modified by someone other than the key partner



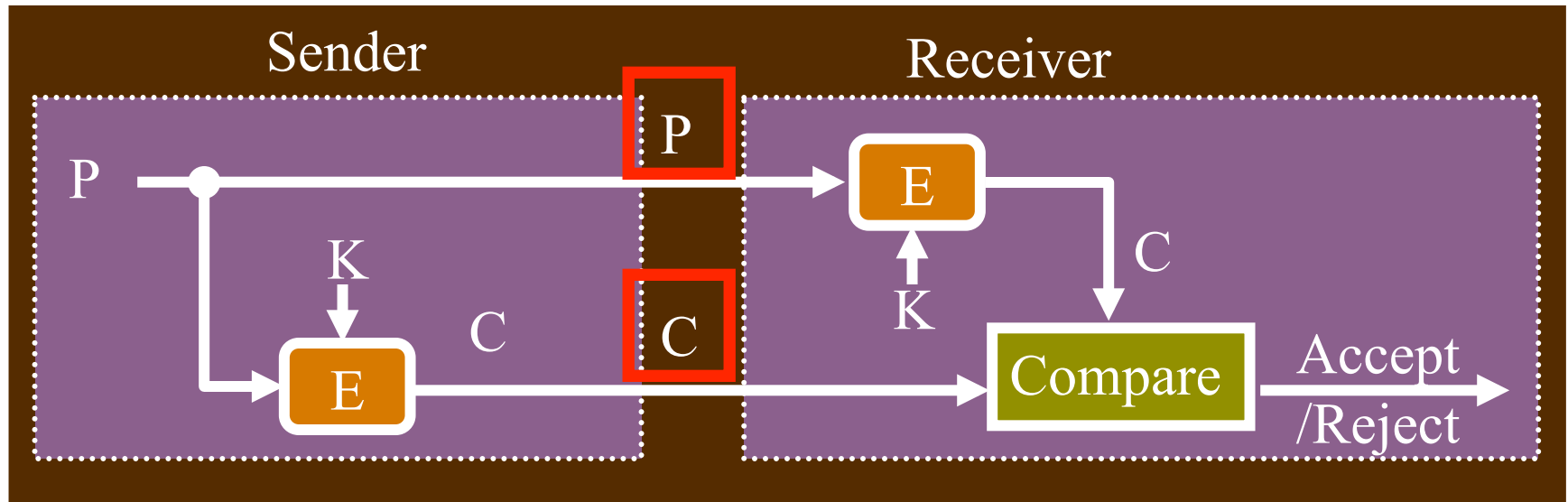
# Approach #1

- The **quick and dirty** approach
- If the decrypted plaintext “looks plausible”, then conclude ciphertext was produced by the key partner
  - i.e., illegally modified ciphertext, or ciphertext encrypted with the wrong key, will probably decrypt to random-looking data
- But, is it easy to verify data is “plausible-looking”? What if all data is plausible?



## Approach #2: Plaintext+Ciphertext

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- Send **plaintext and ciphertext**
  - receiver encrypts plaintext, and compares result with received ciphertext
  - forgeries / modifications easily detected
  - any problems / drawbacks?

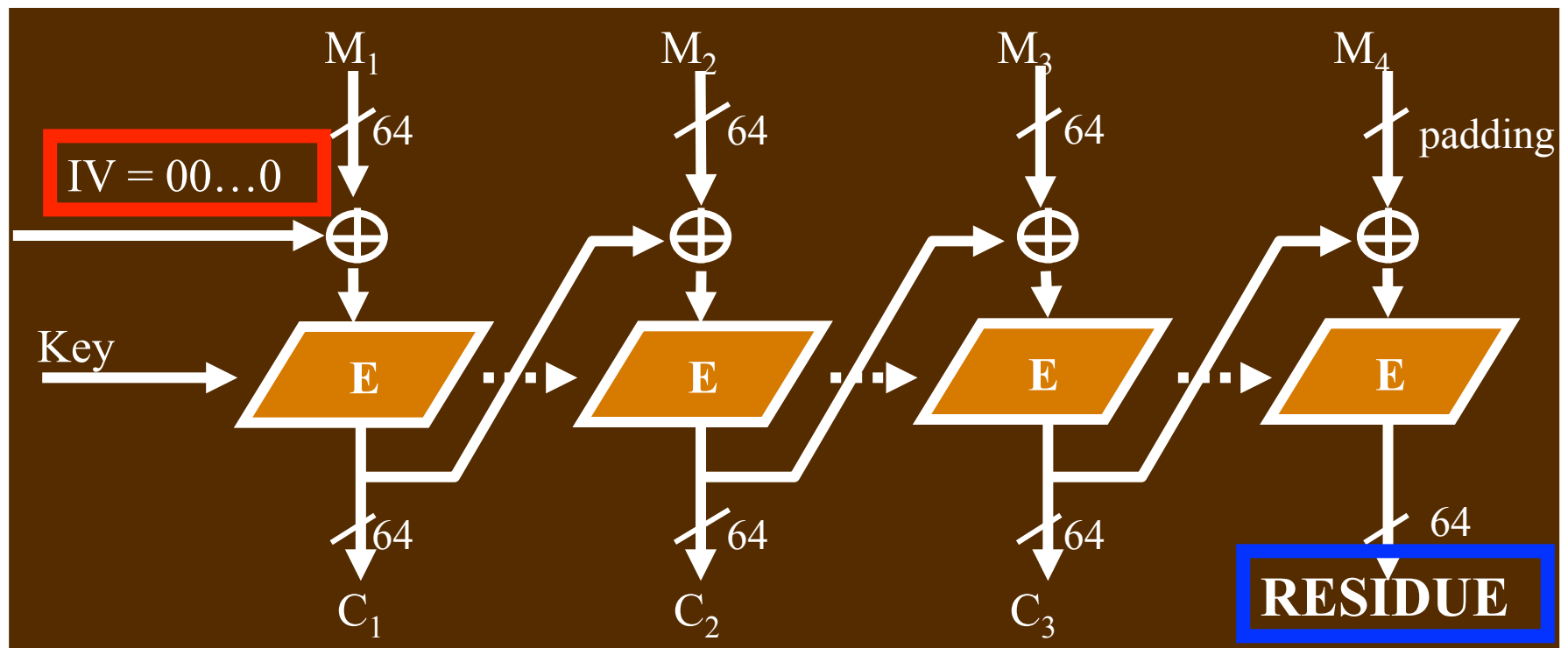




# Approach #3: Use Residue

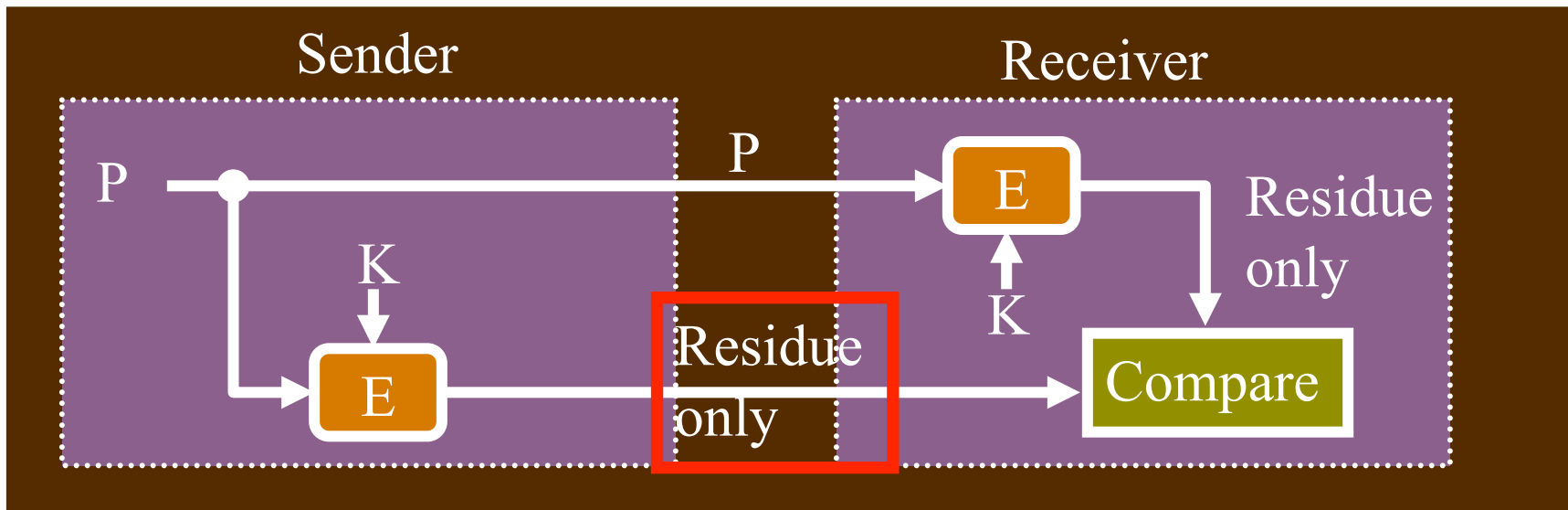
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- Encrypt plaintext using DES CBC mode, with IV set to zero
  - the last (final) ciphertext output block is called the *residue*





# Approach #3... (Cont'd)



- Transmit the plaintext and this residue
  - receiver computes same residue, compares to the received residue
  - forgeries / modifications highly likely to be detected



# Message Authentication Codes WILLIAM & MARY

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- **MAC**: a small fixed-size block (i.e., independent of message size) generated from a message using secret key cryptography
  - also known as *cryptographic checksum*



# Requirements for MAC

1. Given  $M$  and  $\text{MAC}(M)$ , it should be **computationally infeasible (expensive)** to construct (or find) another message  $M'$  such that  **$\text{MAC}(M') = \text{MAC}(M)$**
2.  $\text{MAC}(M)$  should be uniformly distributed in terms of  $M$ 
  - for randomly chosen messages  $M$  and  $M'$ ,  
 $P(\text{MAC}(M) = \text{MAC}(M')) = 2^{-k}$ , where  $k$  is the number of bits in the MAC



# Requirements ... (cont'd)

3. Knowing  $\text{MAC}(M1)$ ,  $\text{MAC}(M2)$ , . . . of some (known or chosen) messages  $M1$ ,  $M2$ , . . ., it should be **computationally infeasible** for an attacker to find the MAC of some other message  $M'$



- So far we've got
  - confidentiality (encryption),
- or...
- authenticity (MACs)
- Can we get **both** at the same time with **one** cryptographic operation?

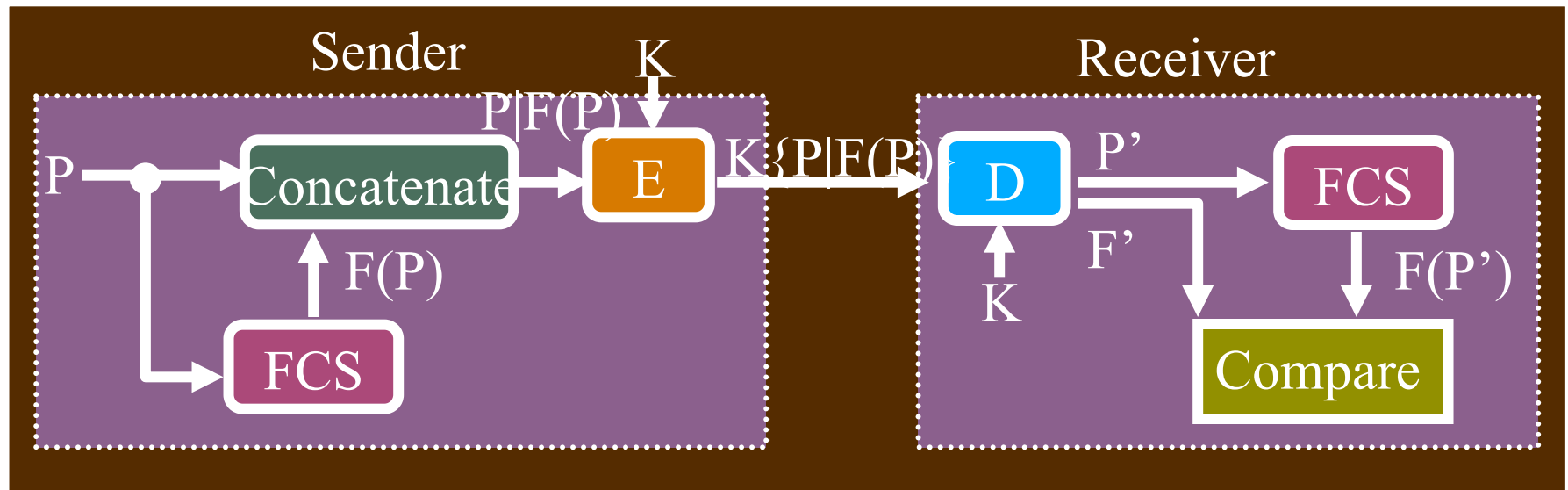


# Attempt #1

1. Sender computes an **error-correcting code** or Frame-Check Sequence (*FCS*)  **$F(P)$**  of the plaintext  $P$
2. Sender concatenates  $P$  and  $F(P)$  and encrypts
  - i.e.,  $C = E_K( P | F(P) )$
3. Receiver decrypts received ciphertext  $C'$  using  $K$ , to get  $P'|F'$
4. Receiver computes  $F(P')$  and compares to  $F'$  to authenticate received message  $P' = P$ 
  - How does this authenticate  $P$ ?



# Attempt #1... (Cont'd)



- The order (1) FCS, then (2) encryption is critical
  - why not (2), then (1)?
- “Subtle weaknesses” known in this approach, so not preferred



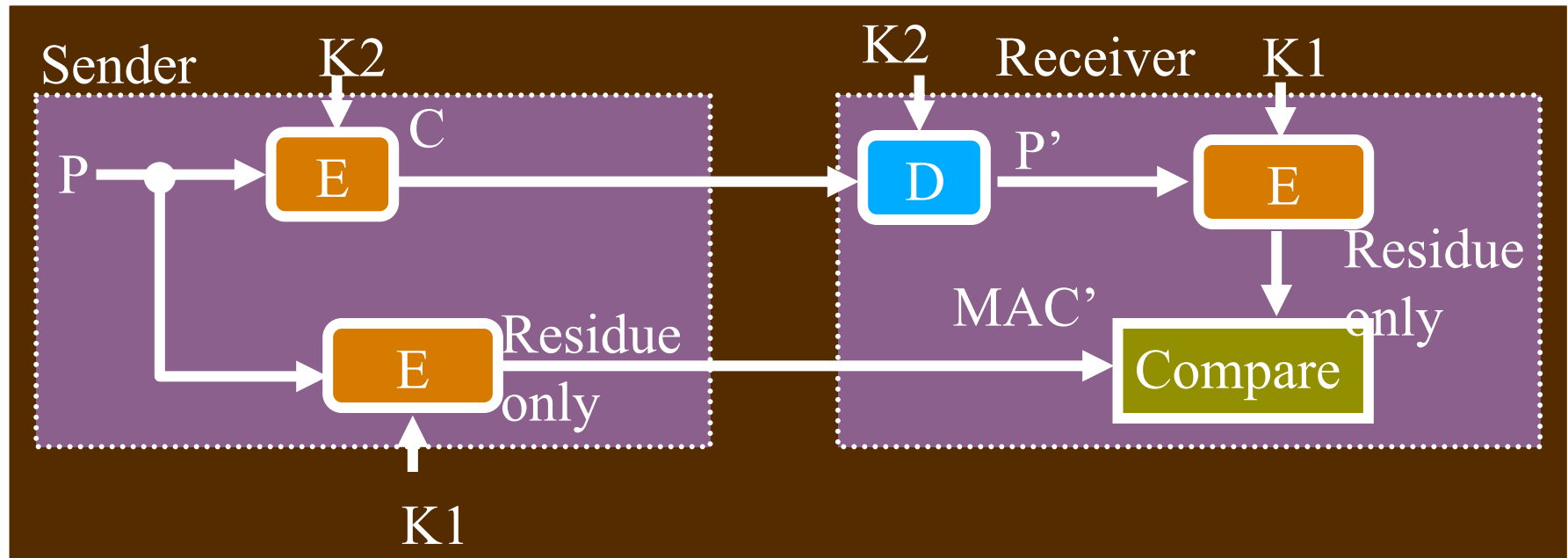


# Attempt #2

1. Compute **residue** (MAC) using key **K1**
2. Encrypt plaintext **message** M using key **K2** to produce C
3. Transmit MAC | C to receiver
4. Receiver decrypts received C' with K2 to get P'
5. Receiver computes MAC(P') using K1, compares to received MAC'



# Attempt #2... (cont'd)



- Good (cryptographic) quality, but...
- Expensive! Two separate, full encryptions with different keys are required



# Summary

1. ECB mode is not secure
  - CBC most commonly used mode of operation
2. Triple-DES (with 2 keys) is much stronger than DES
  - usually uses EDE in Outer Chaining Mode
3. MACs use crypto to authenticate messages at a small cost of additional storage / bandwidth
  - but at a high computational cost