Task

Implement a library that allows representing and manipulating glyphs as a standalone entities as well as vectors of glyphs (note: a glyph is the visual representation of one or more characters). The library should also provide basic functionality for obtaining basic metrics on glyphs, for instance, the distance from the glyph’s origin to the origin of the next glyph along the baseline, which can be either vertical or horizontal. The library shall not include any functionality on interpreting the sequences of glyphs it contains. The relationships between adjacent glyphs in a sequence should be solely used to determine the placement of the glyphs in the visual coordinate space.

## Results

Please specify what keywords you used in your query:

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| Project number | Project title | Your relevancy ranking, one of: 4 (highly relevant), 3(mostly relevant), 2(most irrelevant), 1(compl irrelevant) | Your explanation of your ranking (a couple of sentences) |
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