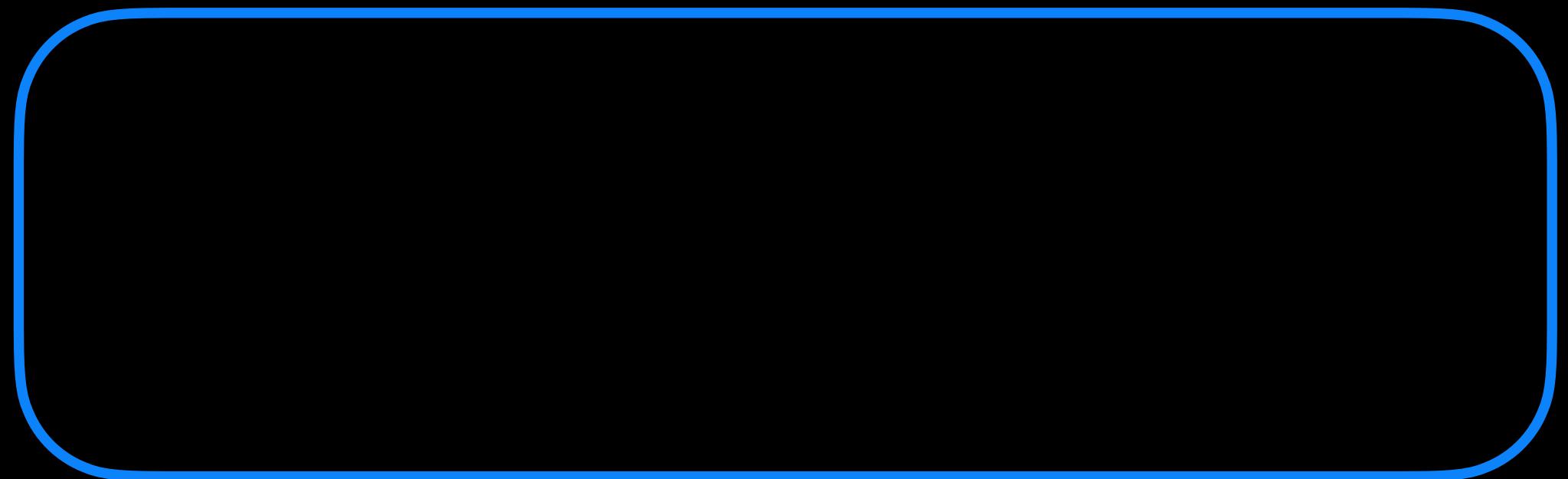


# Signals: Fundamental Concepts

*kernel space*

*user space*

*process*



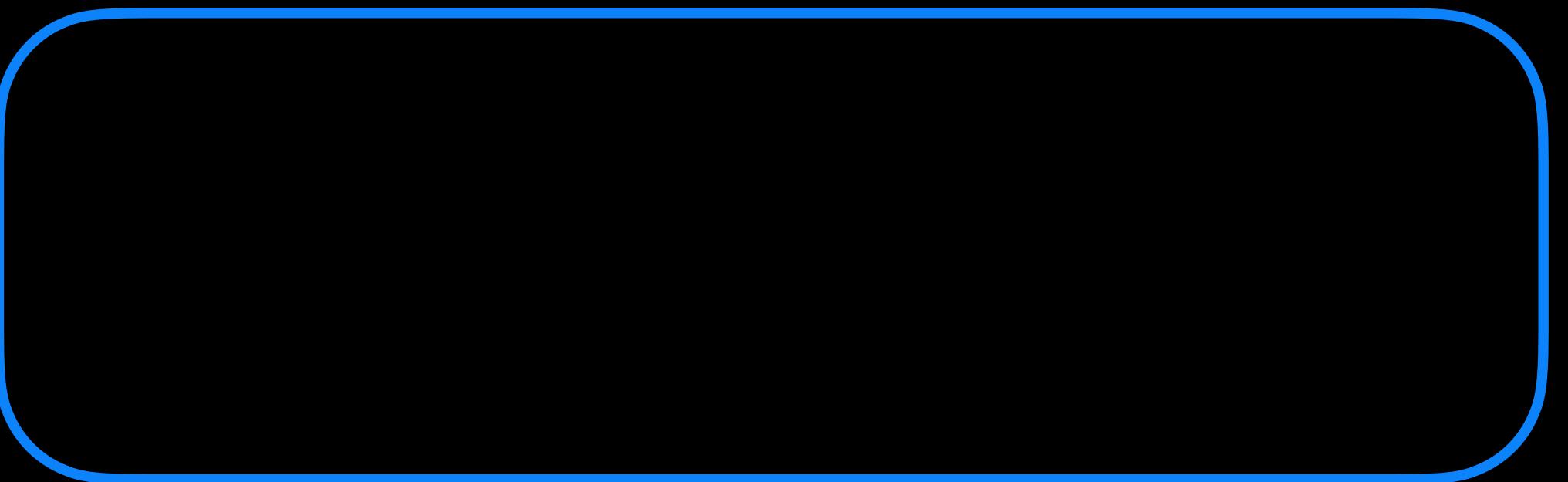
*process info*

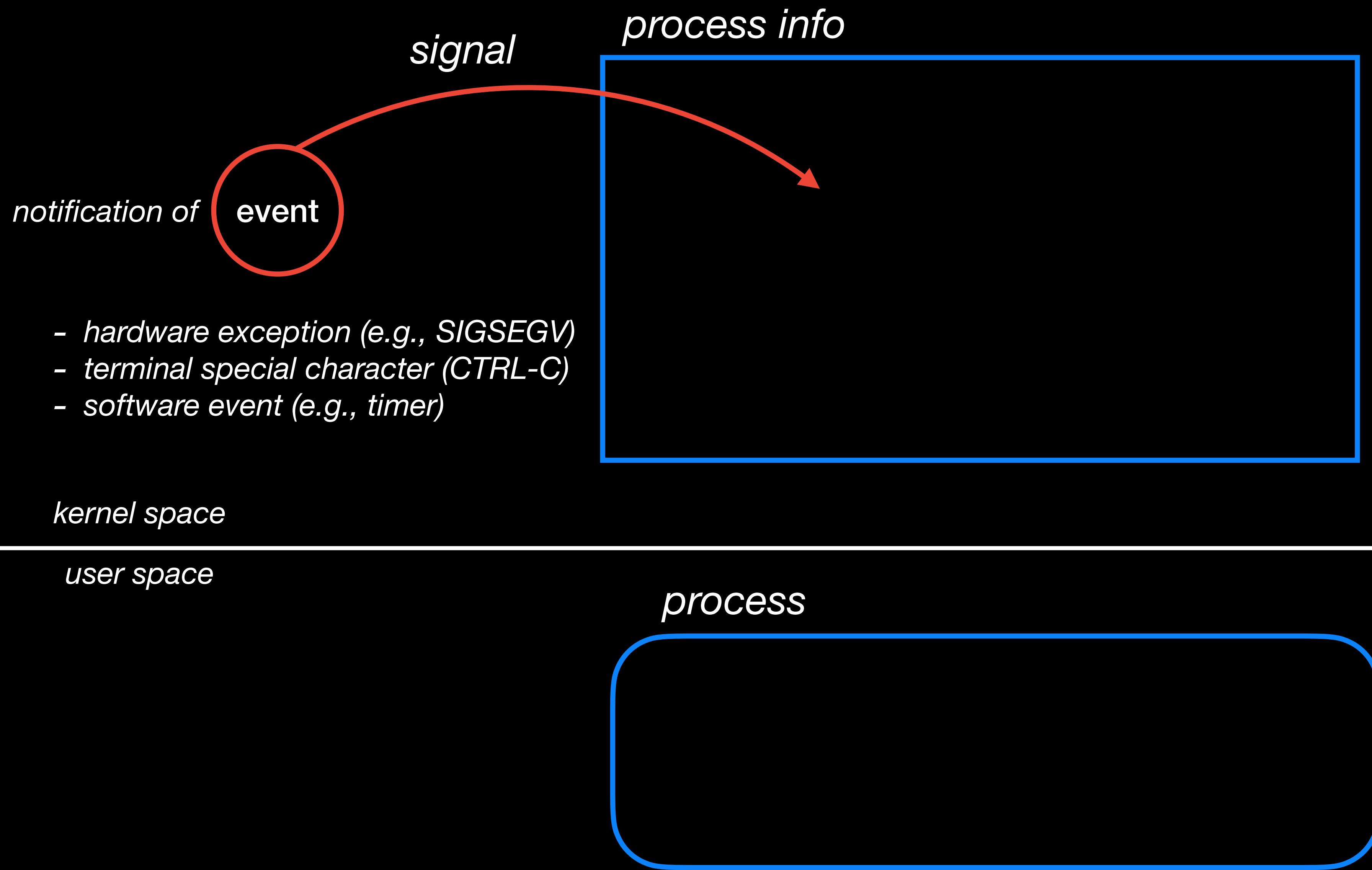


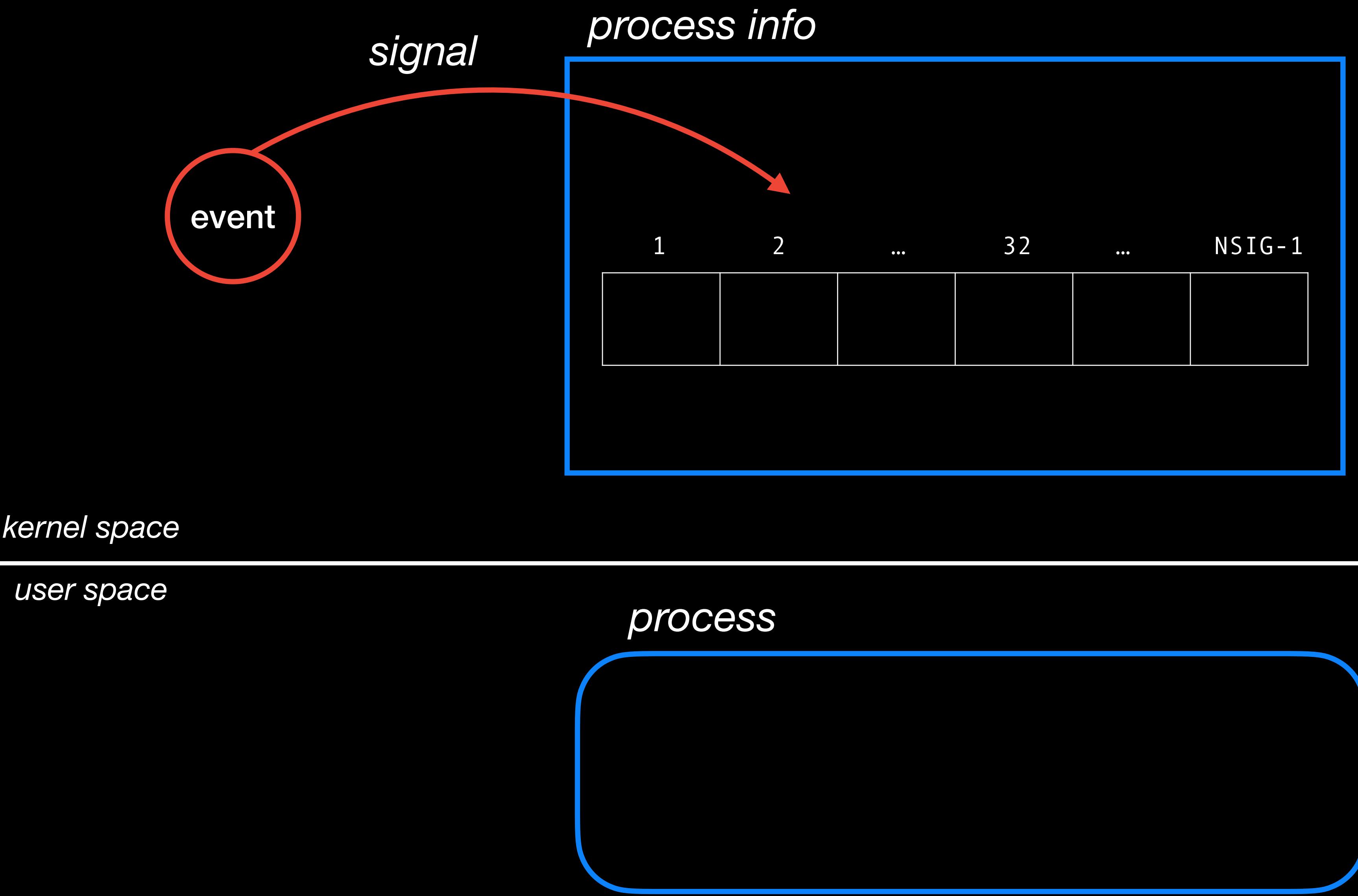
*kernel space*

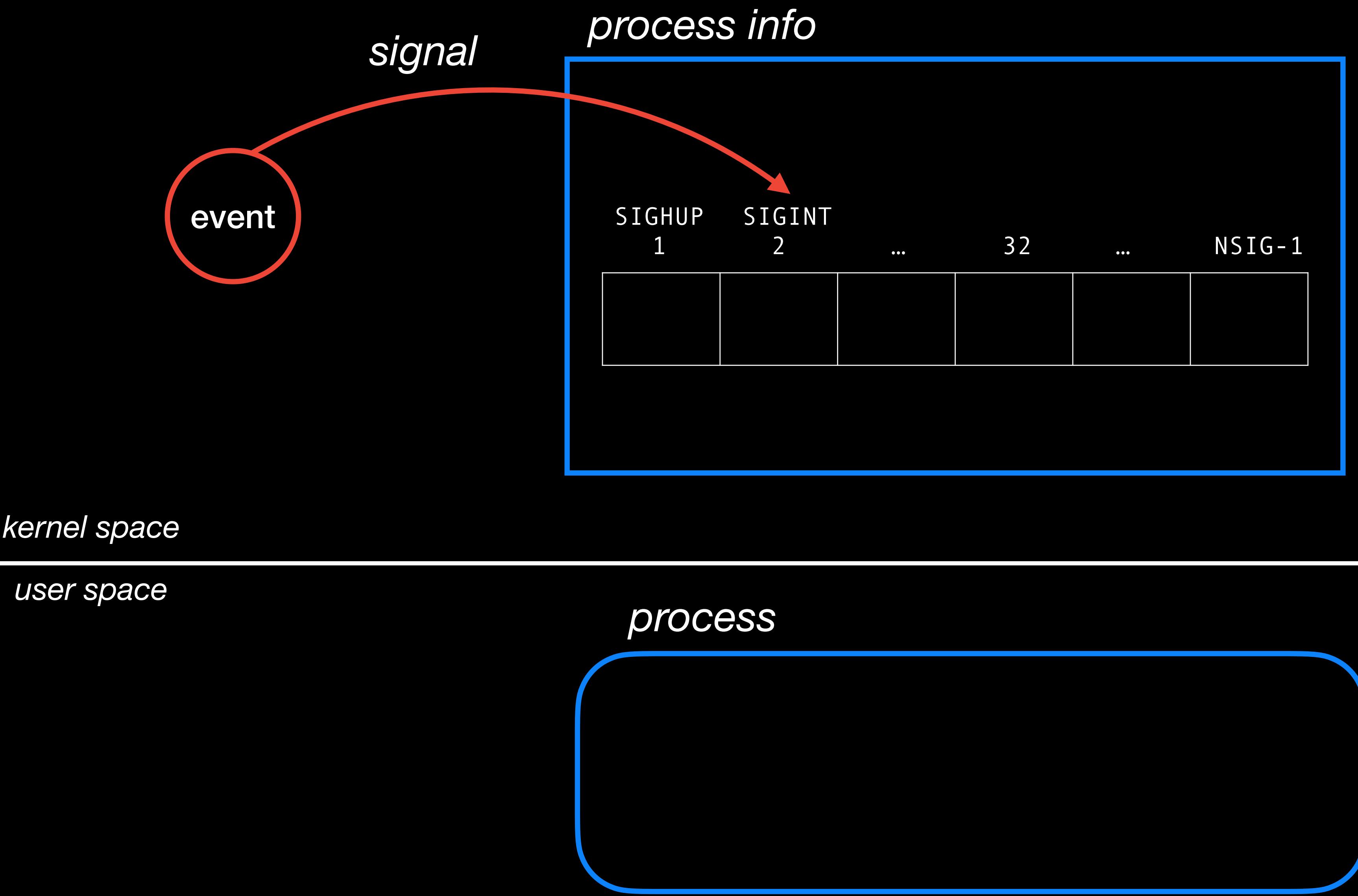
*user space*

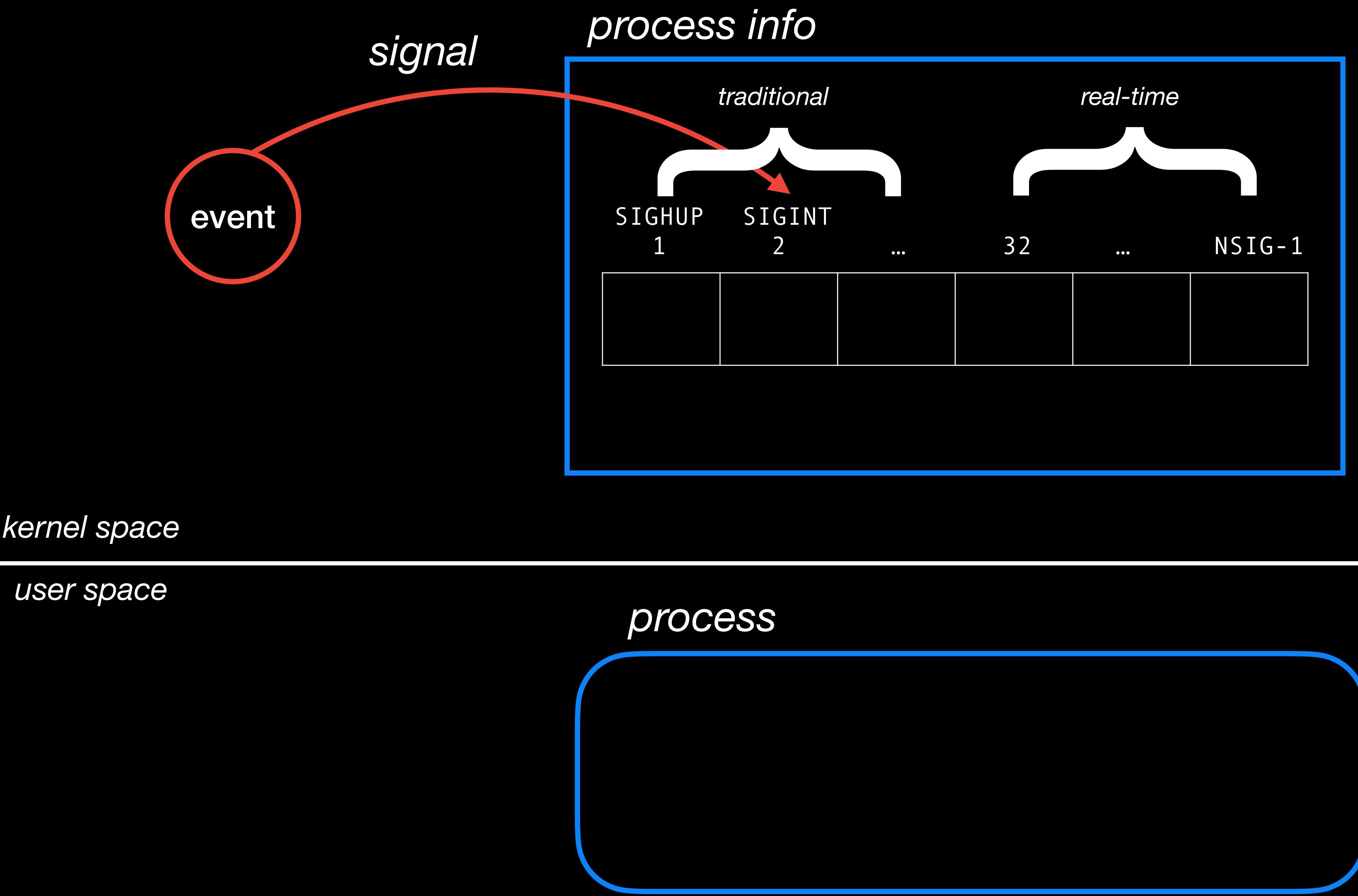
*process*





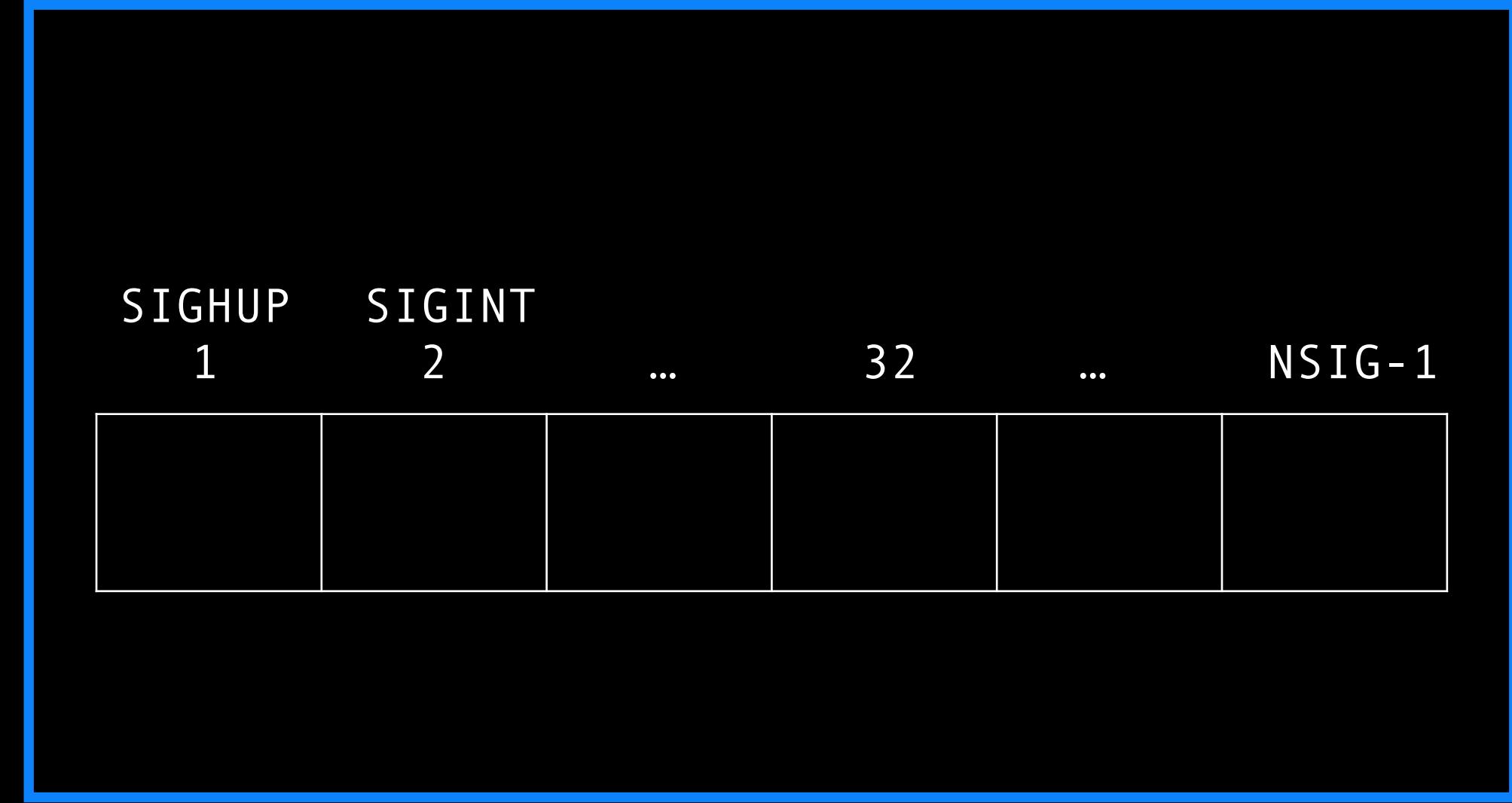






event

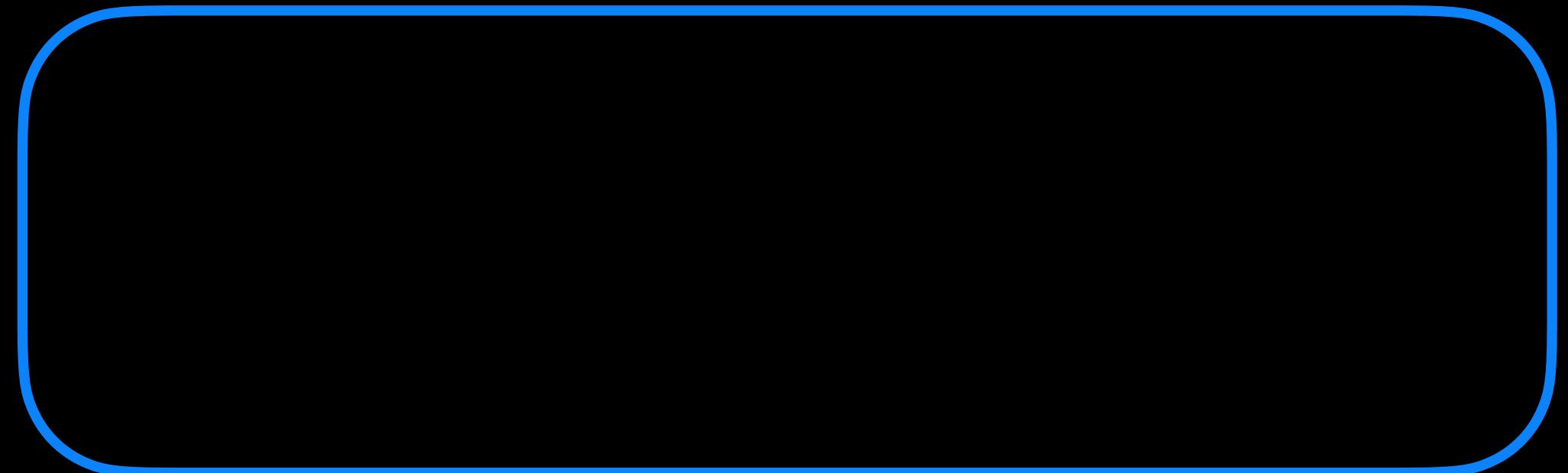
*process info*

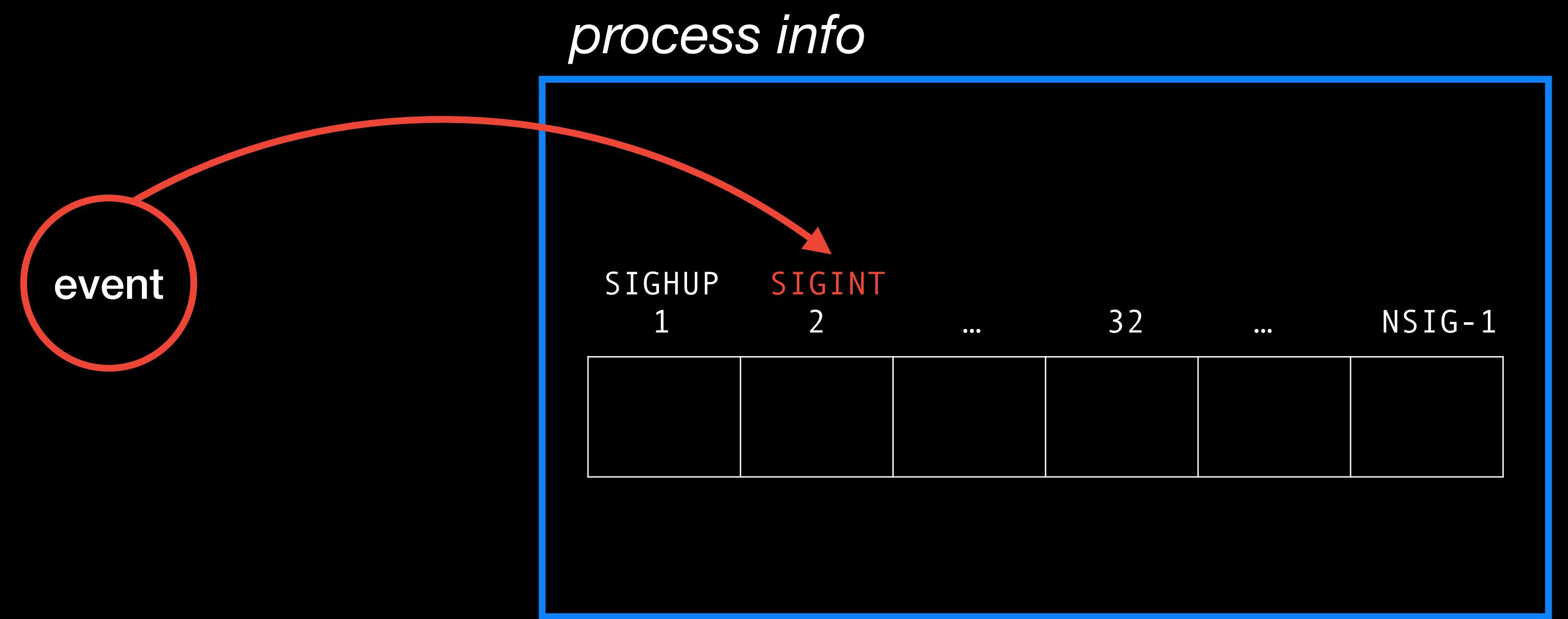


*kernel space*

*user space*

*process*

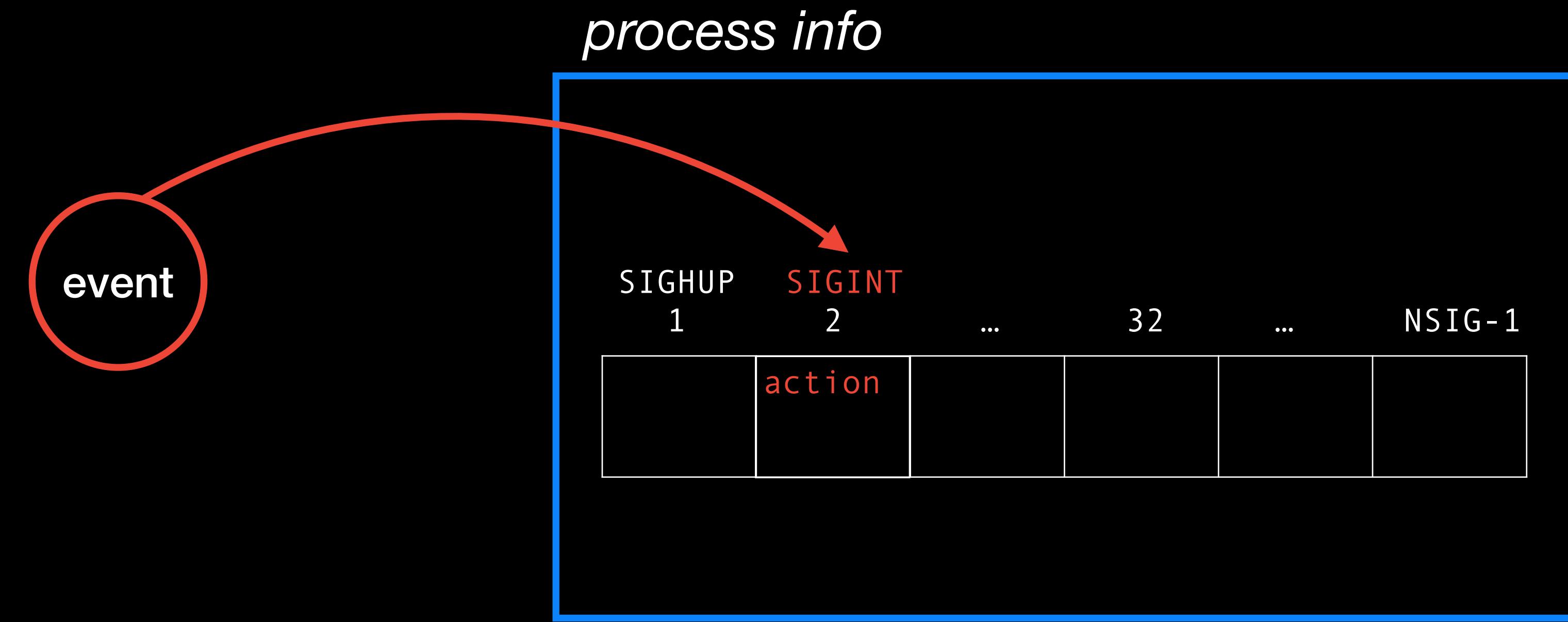




*kernel space*

*user space*

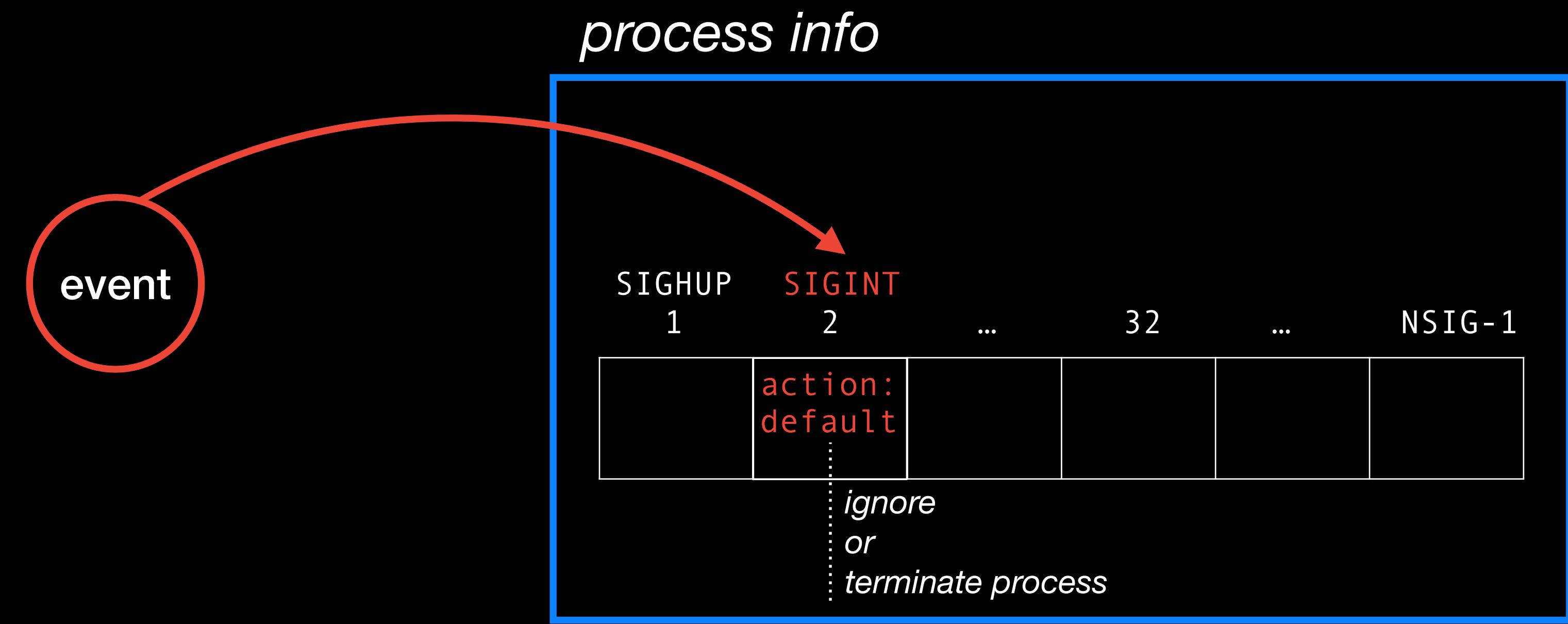




*kernel space*

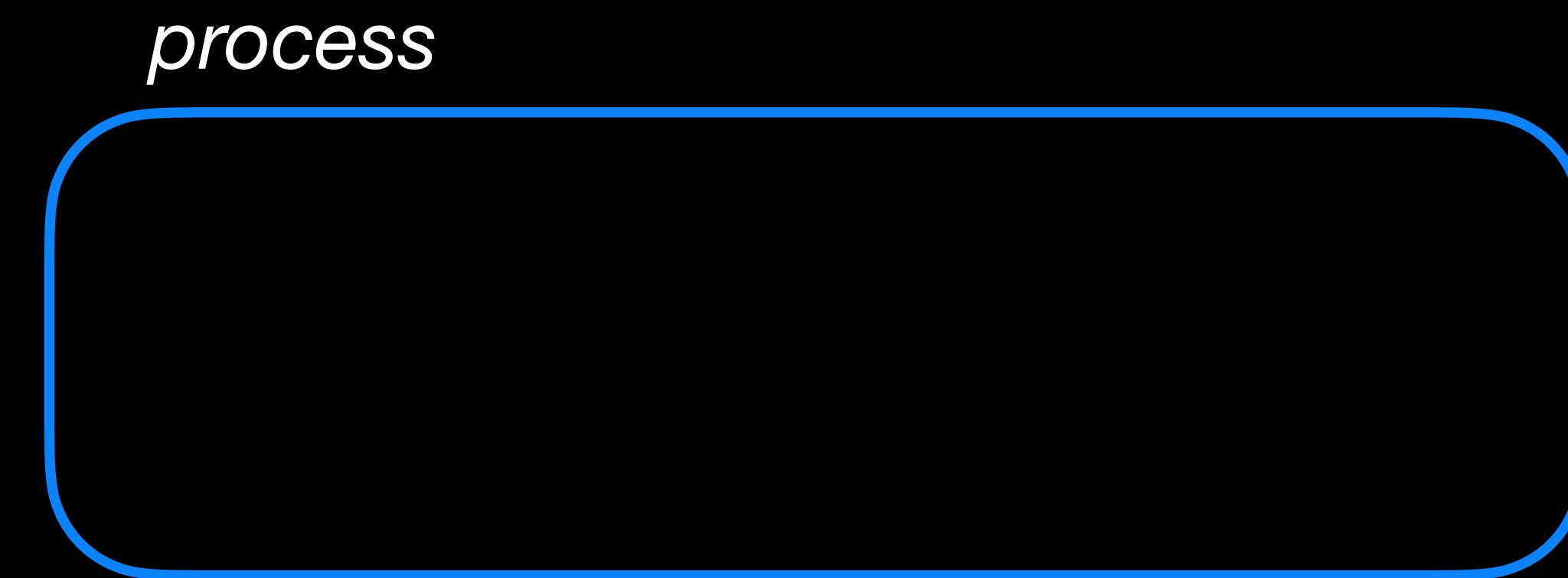
*user space*

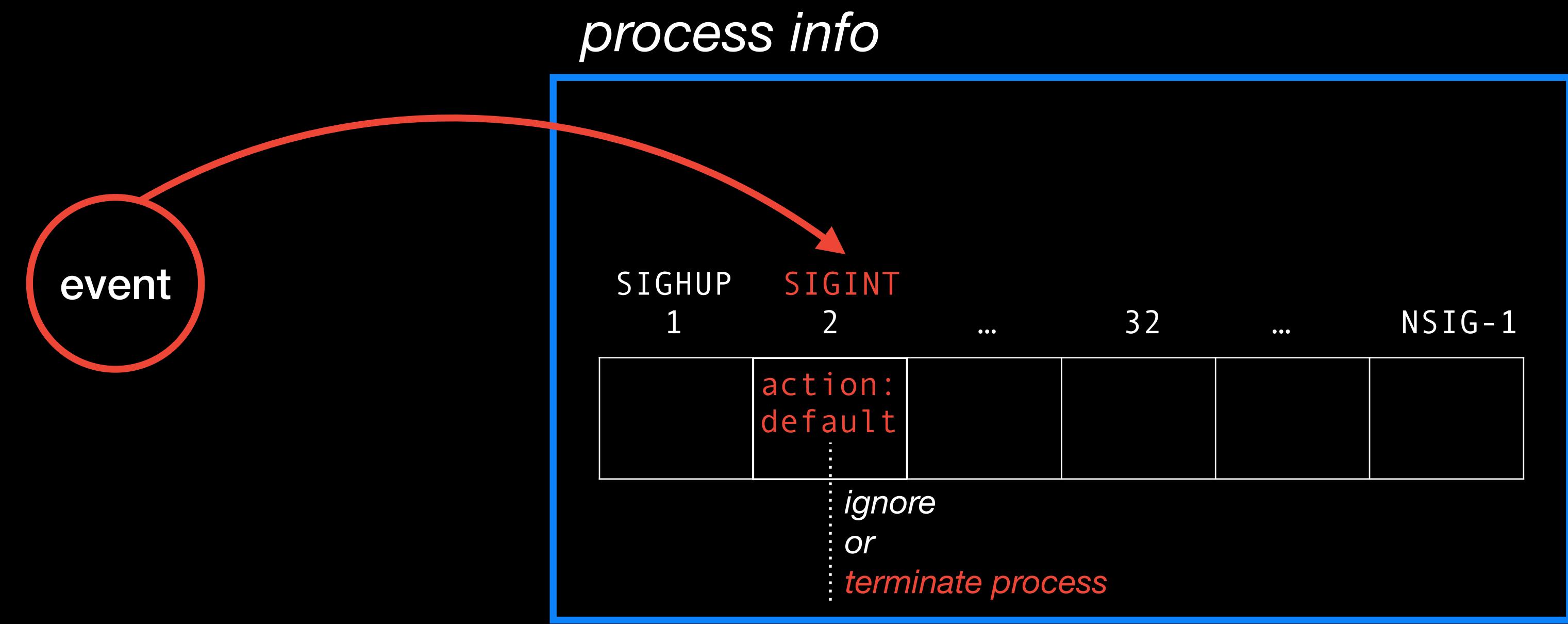




*kernel space*

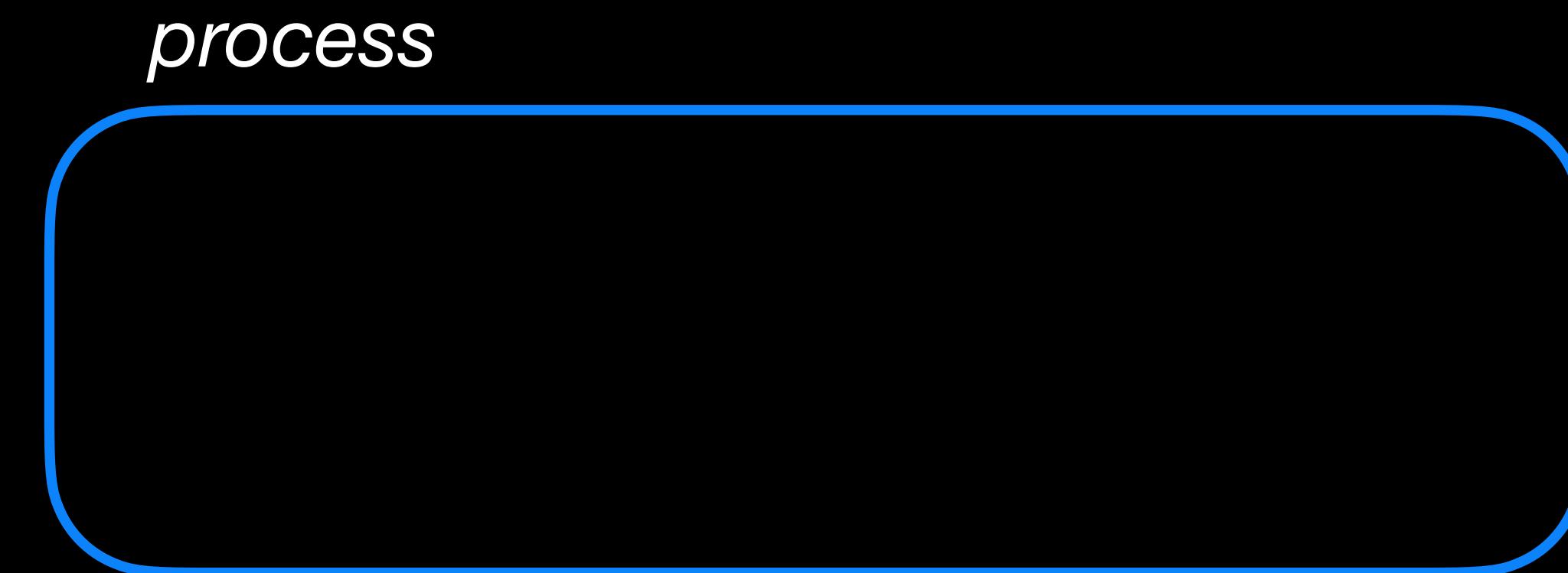
*user space*



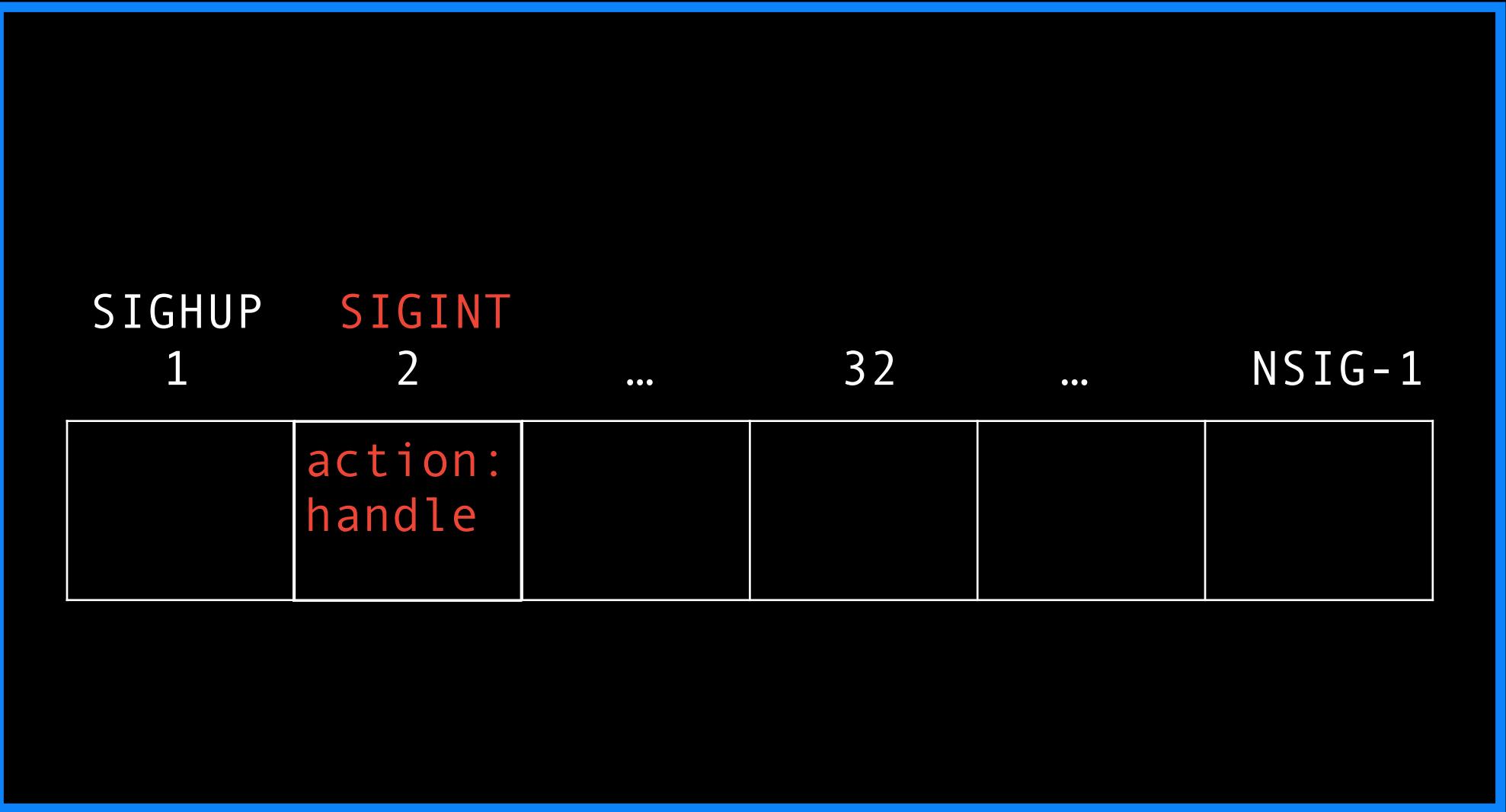


*kernel space*

*user space*



## *process info*

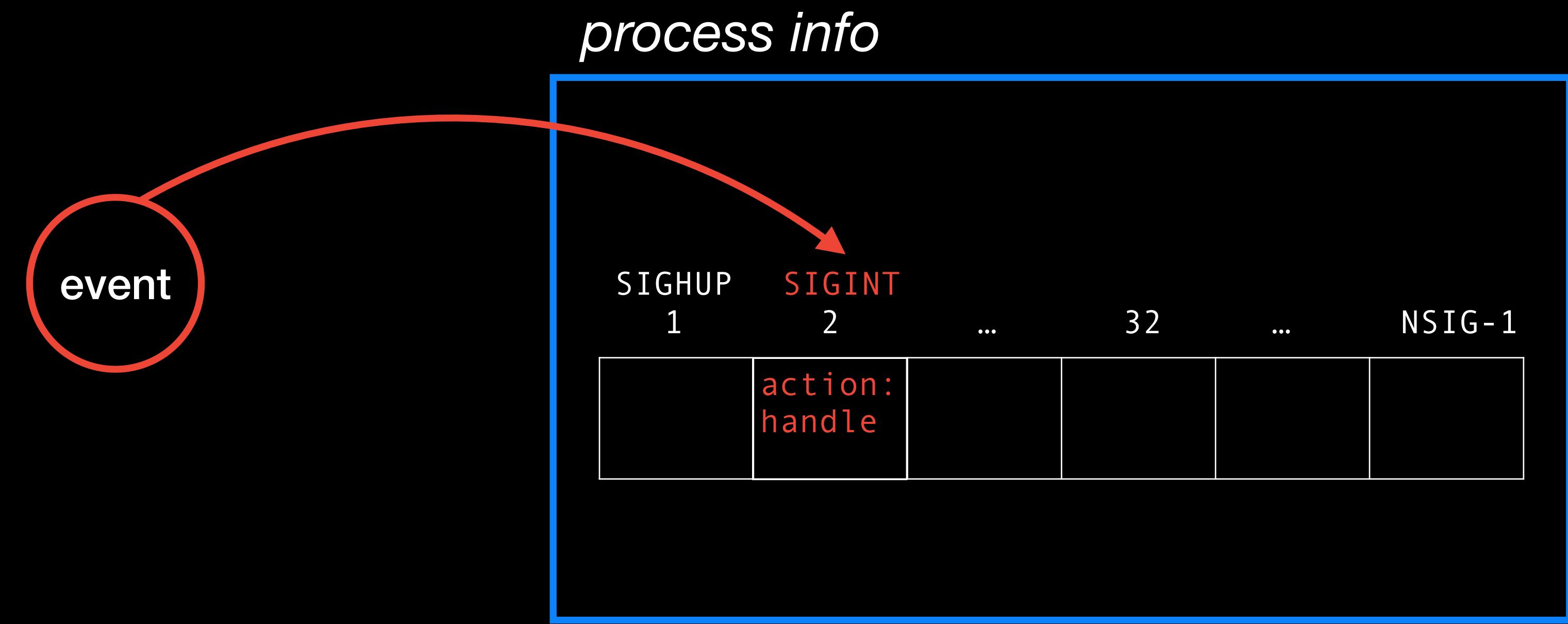


*kernel space*

*user space*

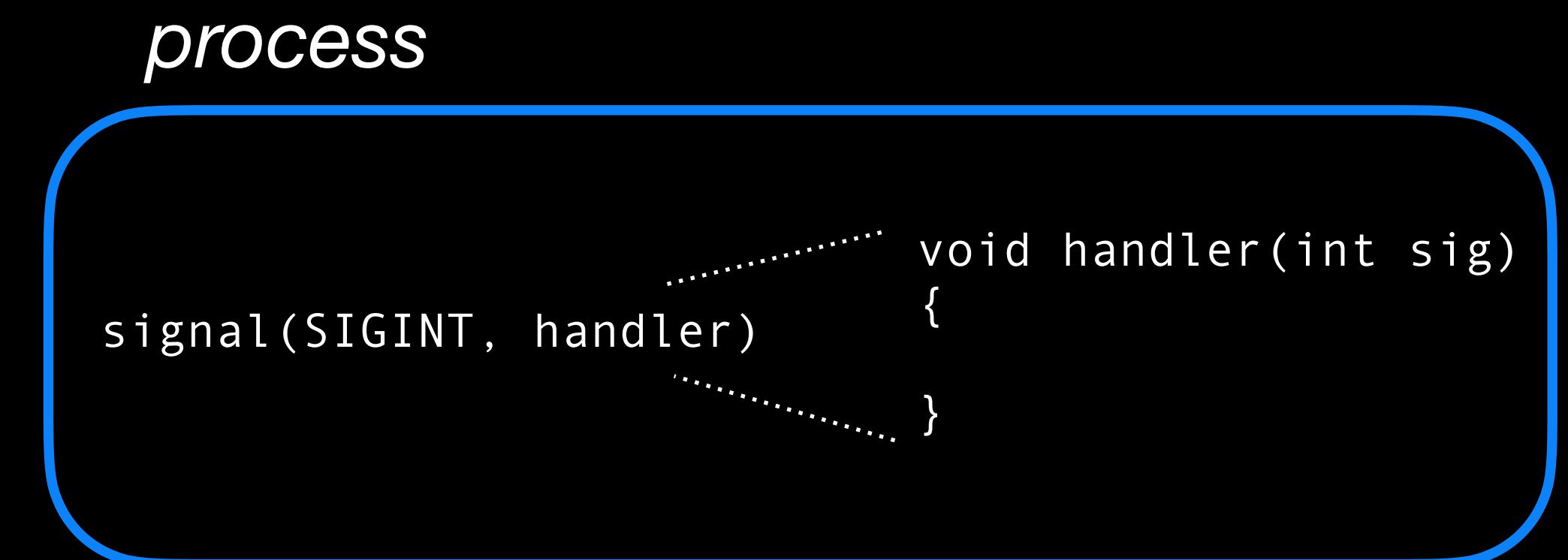
## *process*

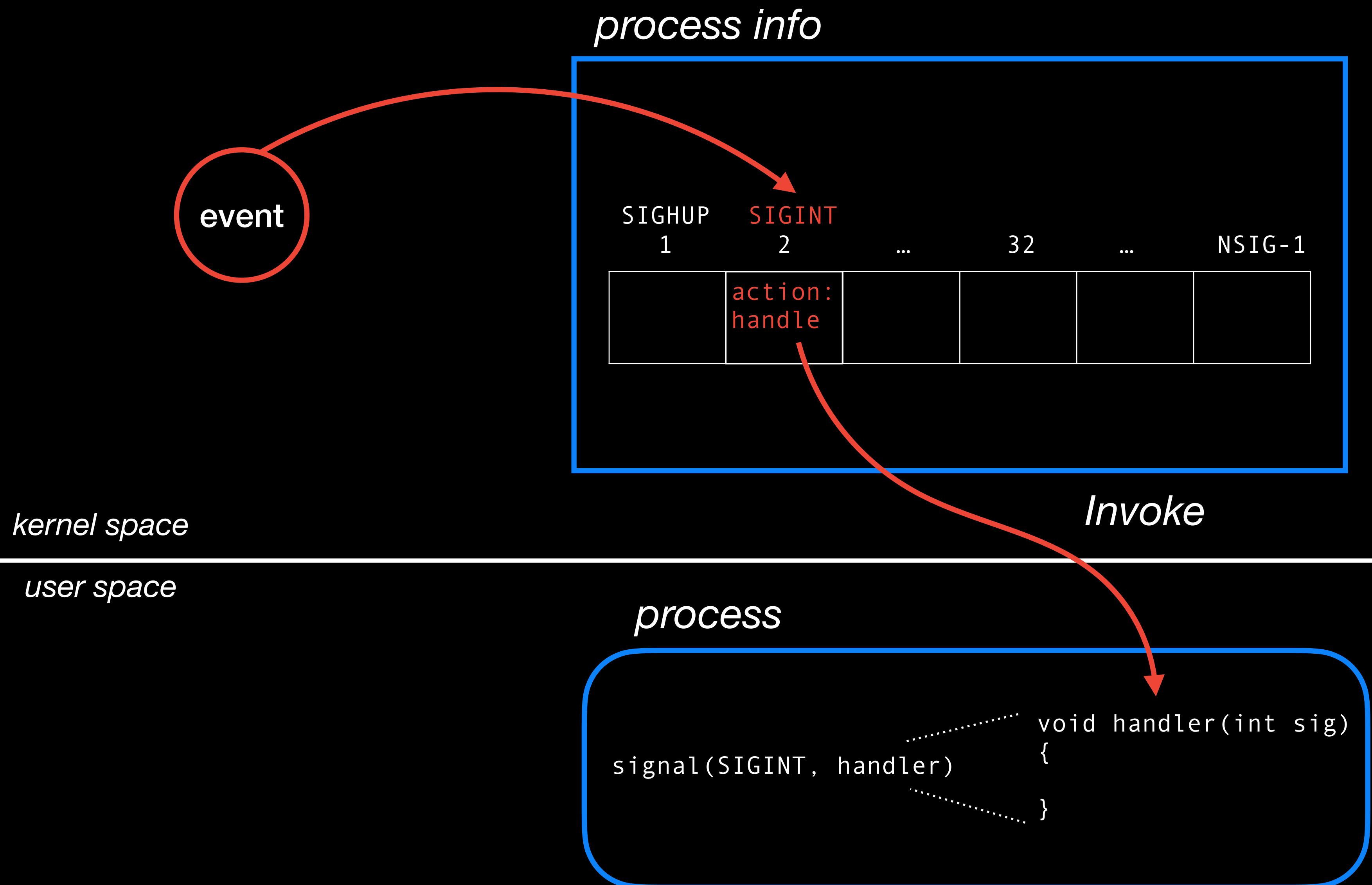
```
void handler(int sig)
{
}
signal(SIGINT, handler)
```



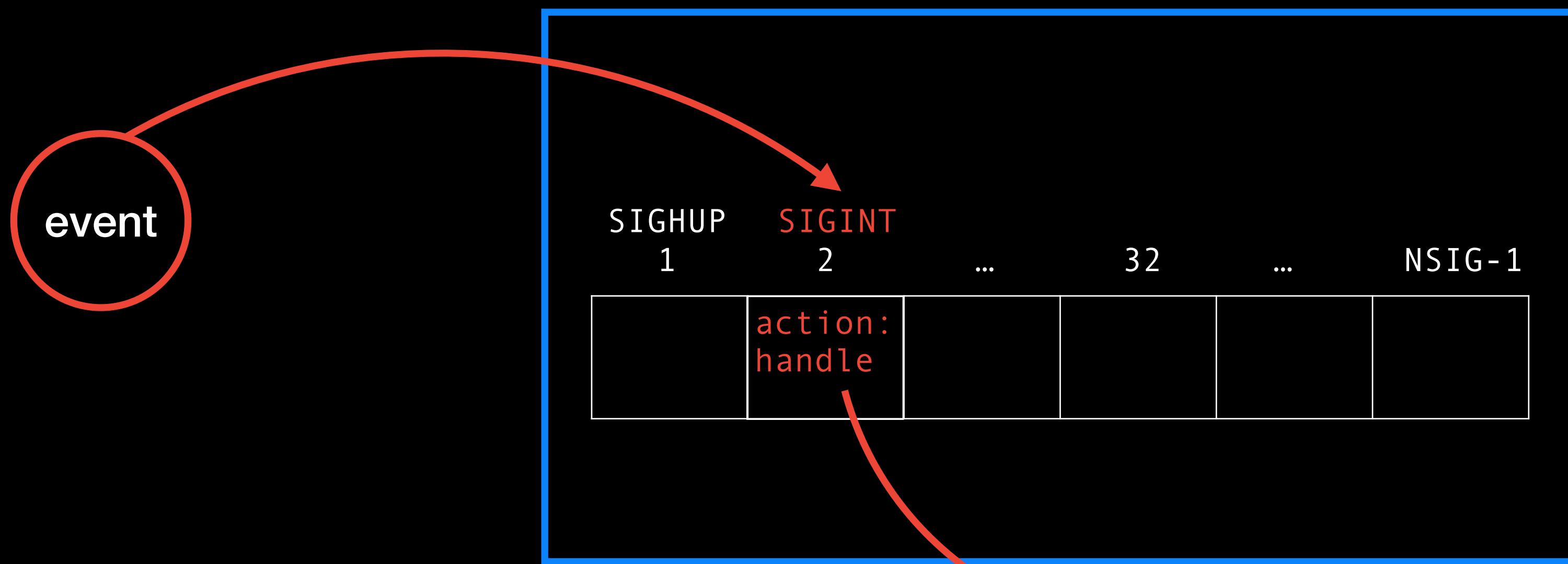
*kernel space*

*user space*





*1. Generated process info*

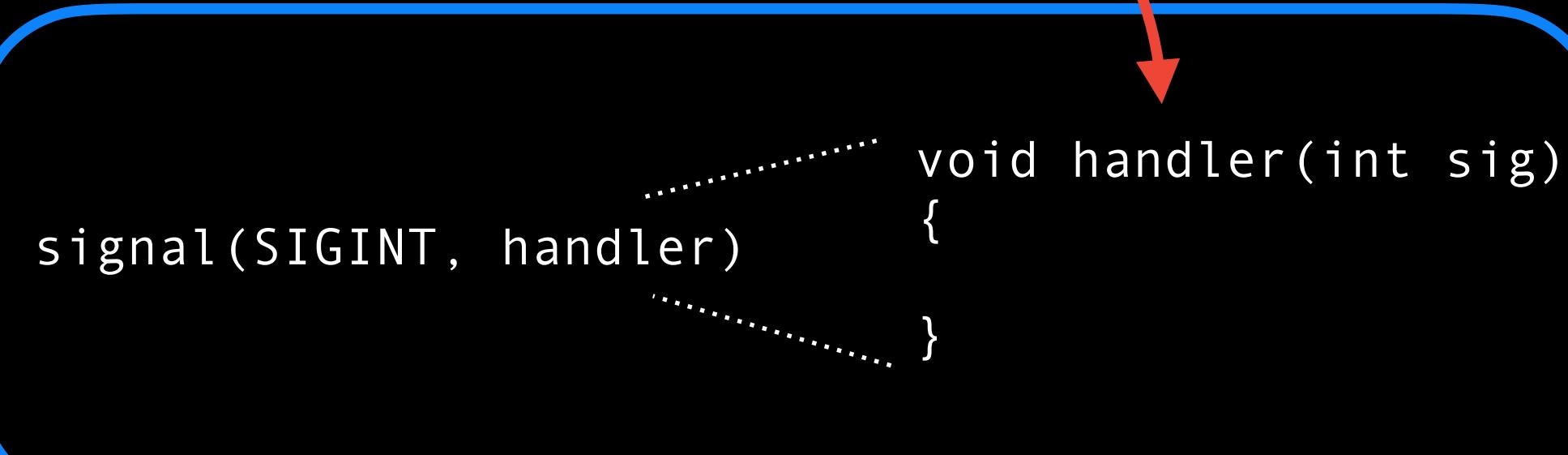


*kernel space*

*Invoke*

*user space*

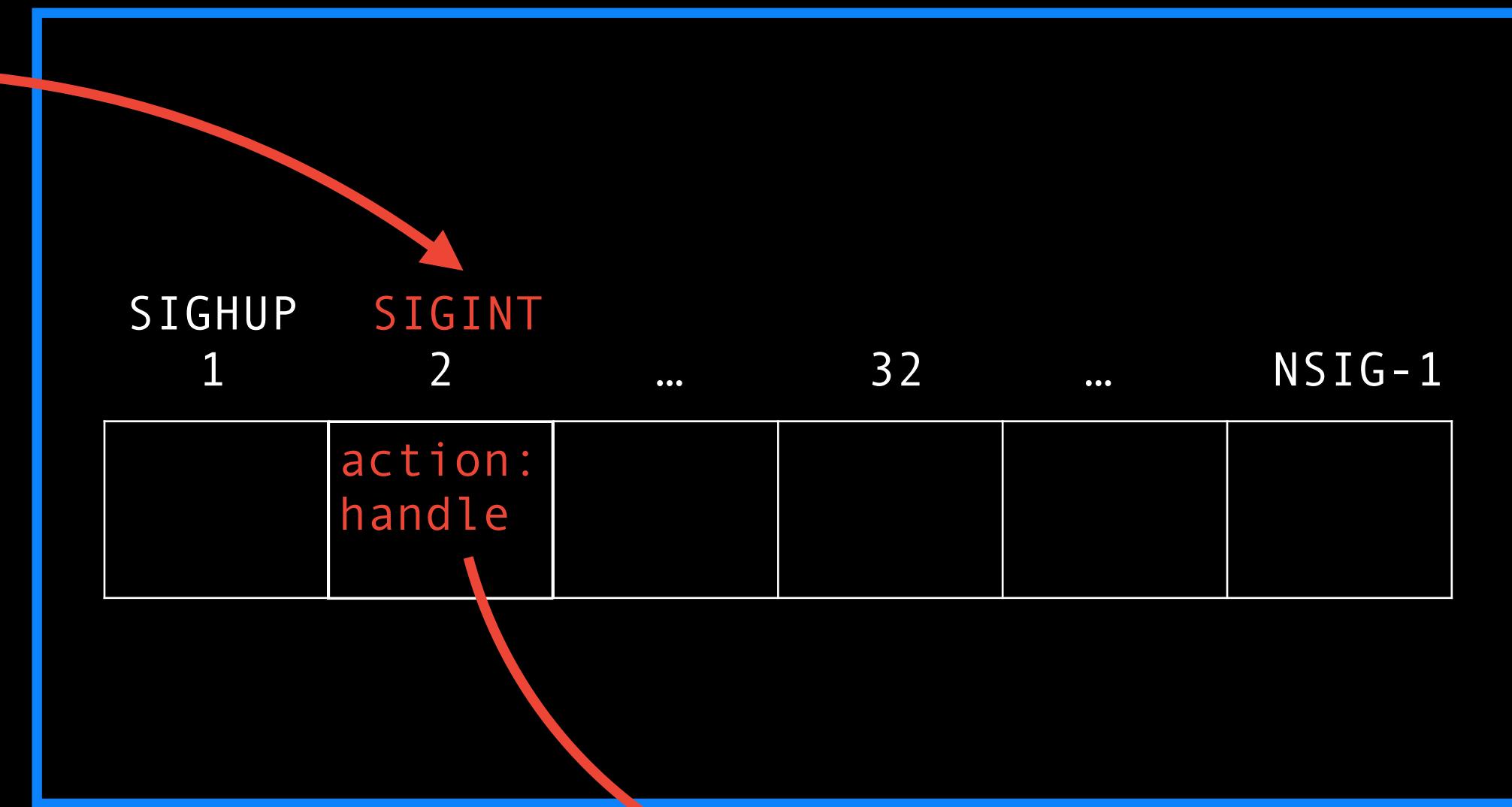
*process*



*1. Generated*

event

*process info*



*kernel space*

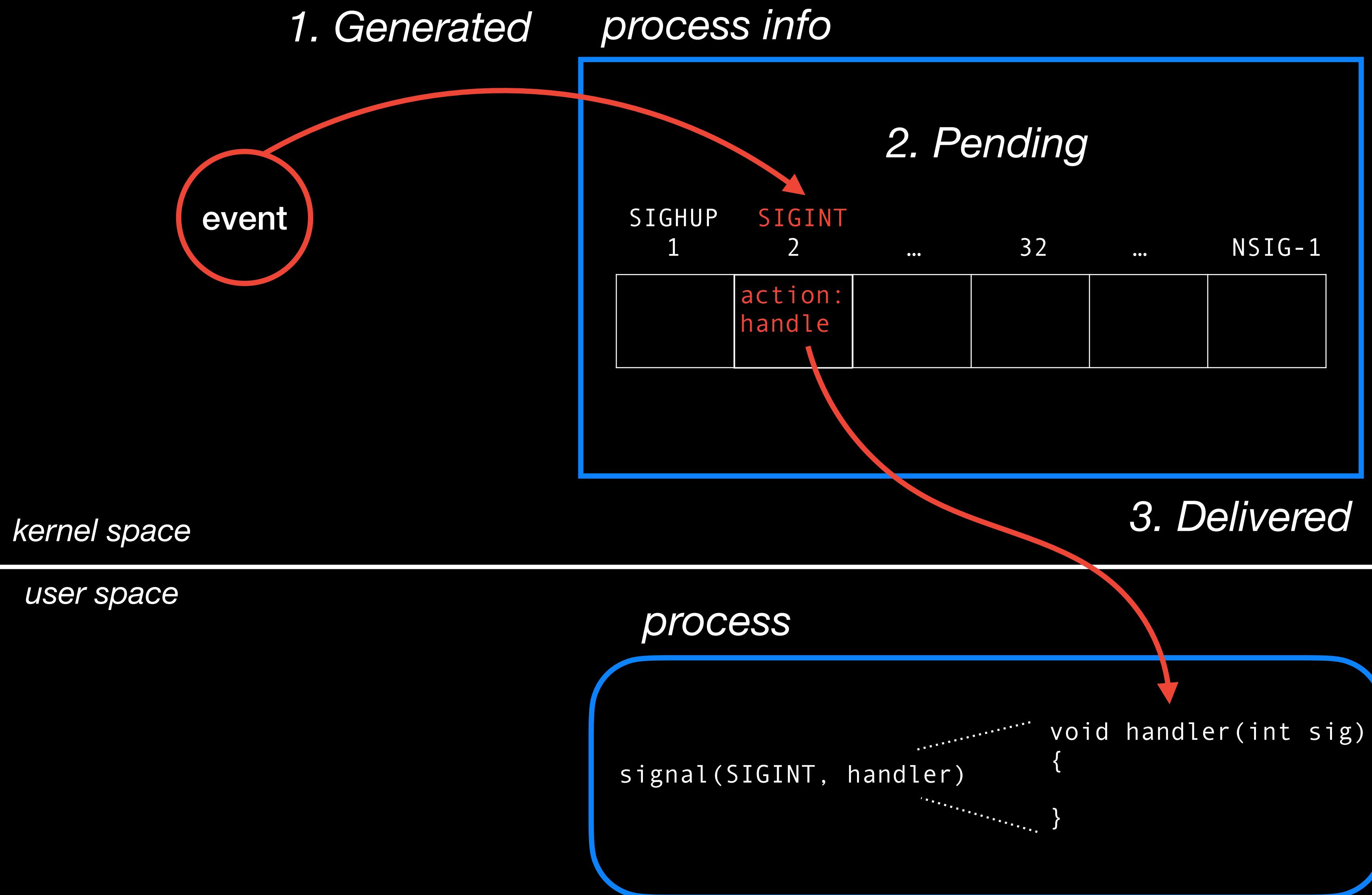
*3. Delivered*

*user space*

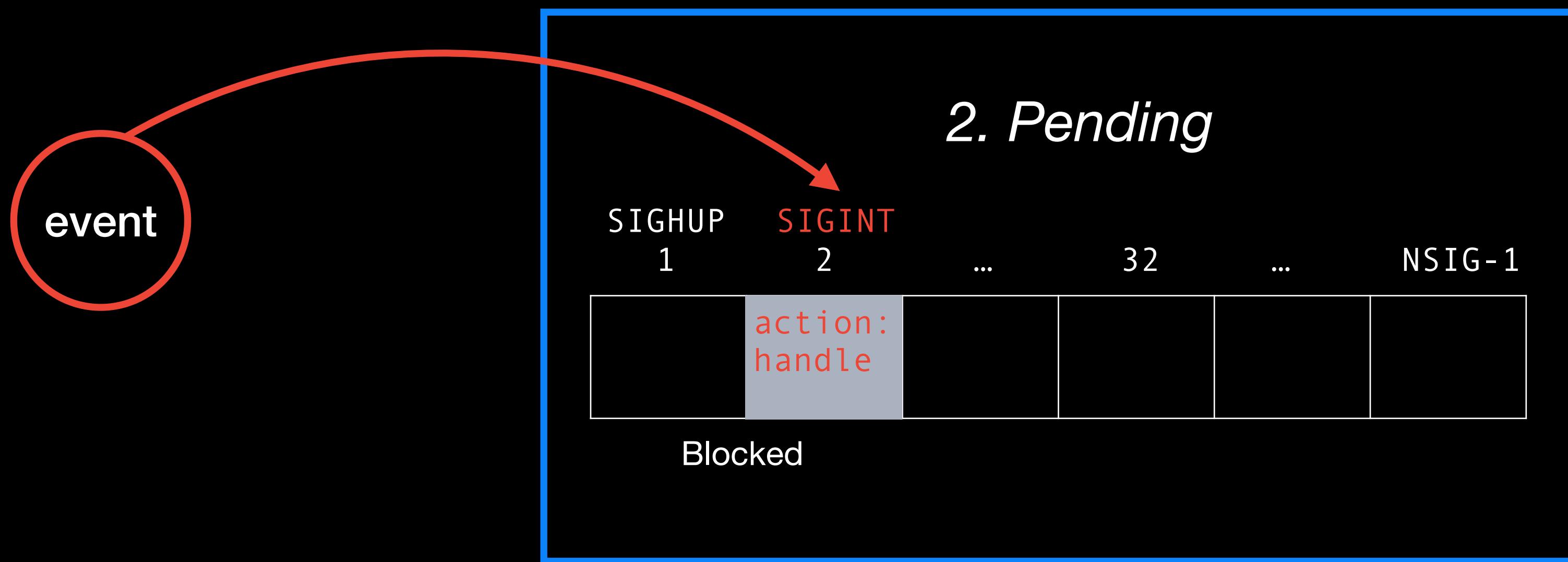
*process*

signal(SIGINT, handler)

```
void handler(int sig)
{
}
```



*1. Generated*      *process info*



*kernel space*

*user space*

*process*

